

# Sonic Visualiser

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# Website

<http://www.sonicvisualiser.org>

<http://www.sonicvisualiser.org/download.html>

	Linux	OS/X	Windows
Version 2.5	 <a href="#">Download</a> 64-bit Linux package for Ubuntu 14.04	 <a href="#">Download</a> 64-bit Intel binary for OS/X 10.6 or newer	 <a href="#">Download</a> Windows installer
	<p>For older versions, other platforms, and source code, see the <a href="#">Sonic Visualiser code project download page</a>.</p>		



The screenshot shows the official website for Sonic Visualiser. At the top, there's a navigation bar with links for HOME, FEATURES, SCREENSHOTS, DOWNLOAD, COMMUNITY, DOCUMENTATION, VIDEOS, and VAMP PLUGINS. The main content area features a large image of the software's interface displaying audio波形. Below this, a news item states "22nd October 2015: Sonic Visualiser 2.5 has been released. Get it [here!](#)". A brief description follows: "The aim of Sonic Visualiser is to be the first program you reach for when want to study a musical recording rather than simply listen to it." Further down, another note says: "We hope Sonic Visualiser will be of particular interest to musicologists, archivists, signal-processing researchers and anyone else looking for a friendly way to take a look at what lies inside the audio file." The GNU General Public License information is also present. At the bottom, there are logos for Queen Mary University of London, SEMMAC, and CHARM, each with a brief description of their funding.

**SONIC VISUALISER**

Sonic Visualiser is an application for viewing and analysing the contents of music audio files.

22nd October 2015: Sonic Visualiser 2.5 has been released. Get it [here!](#)

The aim of Sonic Visualiser is to be the first program you reach for when want to study a musical recording rather than simply listen to it.

We hope Sonic Visualiser will be of particular interest to musicologists, archivists, signal-processing researchers and anyone else looking for a friendly way to take a look at what lies inside the audio file.

Sonic Visualiser is Free Software, distributed under the [GNU General Public License](#) (v2 or later) and available for Linux, OS/X, and Windows. It was developed at the [Centre for Digital Music](#) at Queen Mary, University of London.

Citations: If you are using Sonic Visualiser in research work for publication, please cite ([pdf](#) | [bib](#)) Chris Cannam, Christian Landine, and Mark Sandler, *Sonic Visualiser: An Open Source Application for Viewing, Analysing, and Annotating Music Audio Files*, in Proceedings of the ACM Multimedia 2010 International Conference.

Developed at the Centre for Digital Music, Queen Mary, University of London.

Partially funded by the EPSRC through the OMRAS2 project EP/E017614/1.

Partially funded by the European Commission through the SEMMAC project IST-FP6-507142.

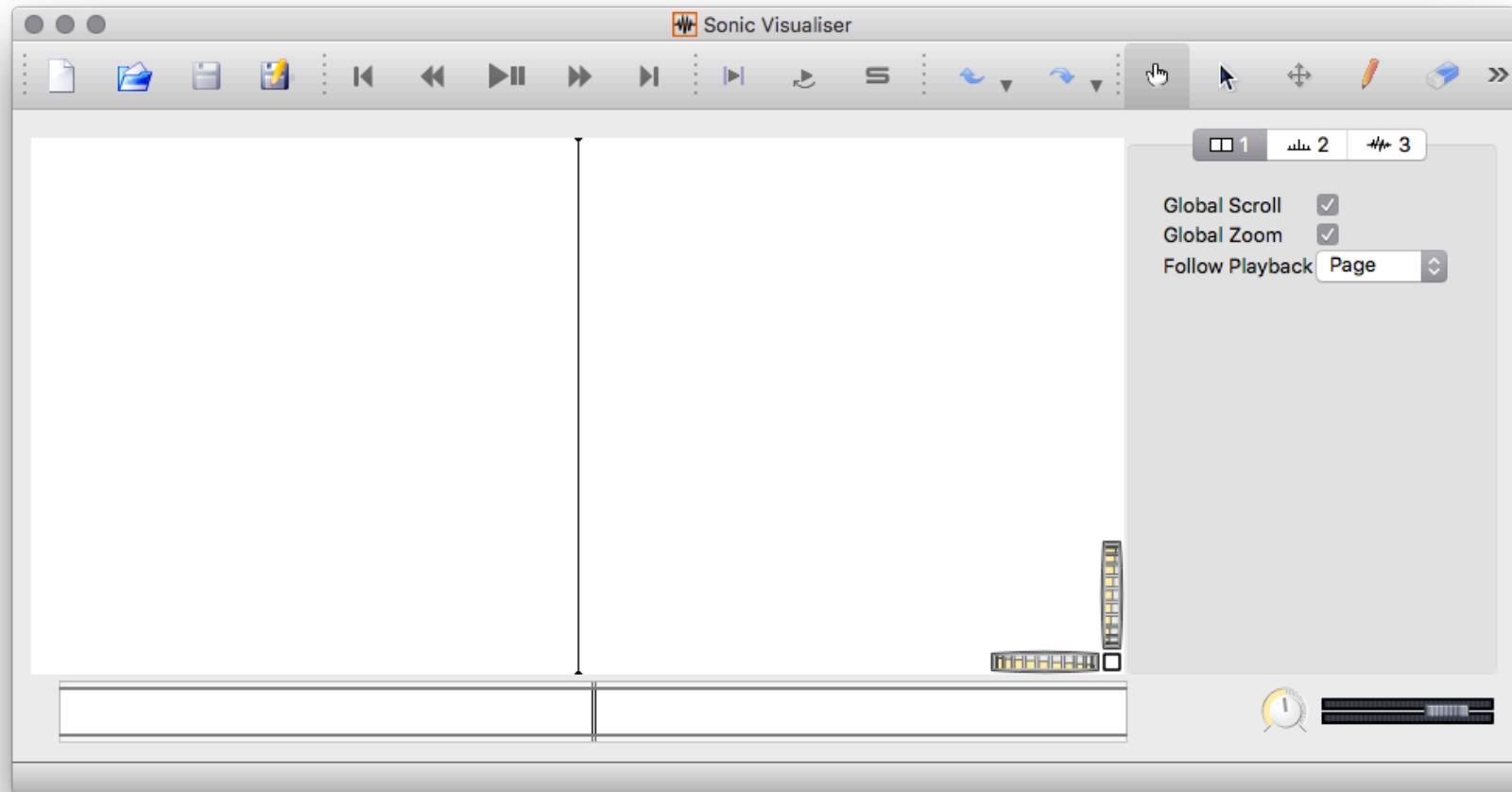
Partially funded by the European Commission through the EASAIER project IST-FP6-033902.

Partially funded by the Arts and Humanities Research Council through the Research Centre for the History and Analysis of Recorded Music.

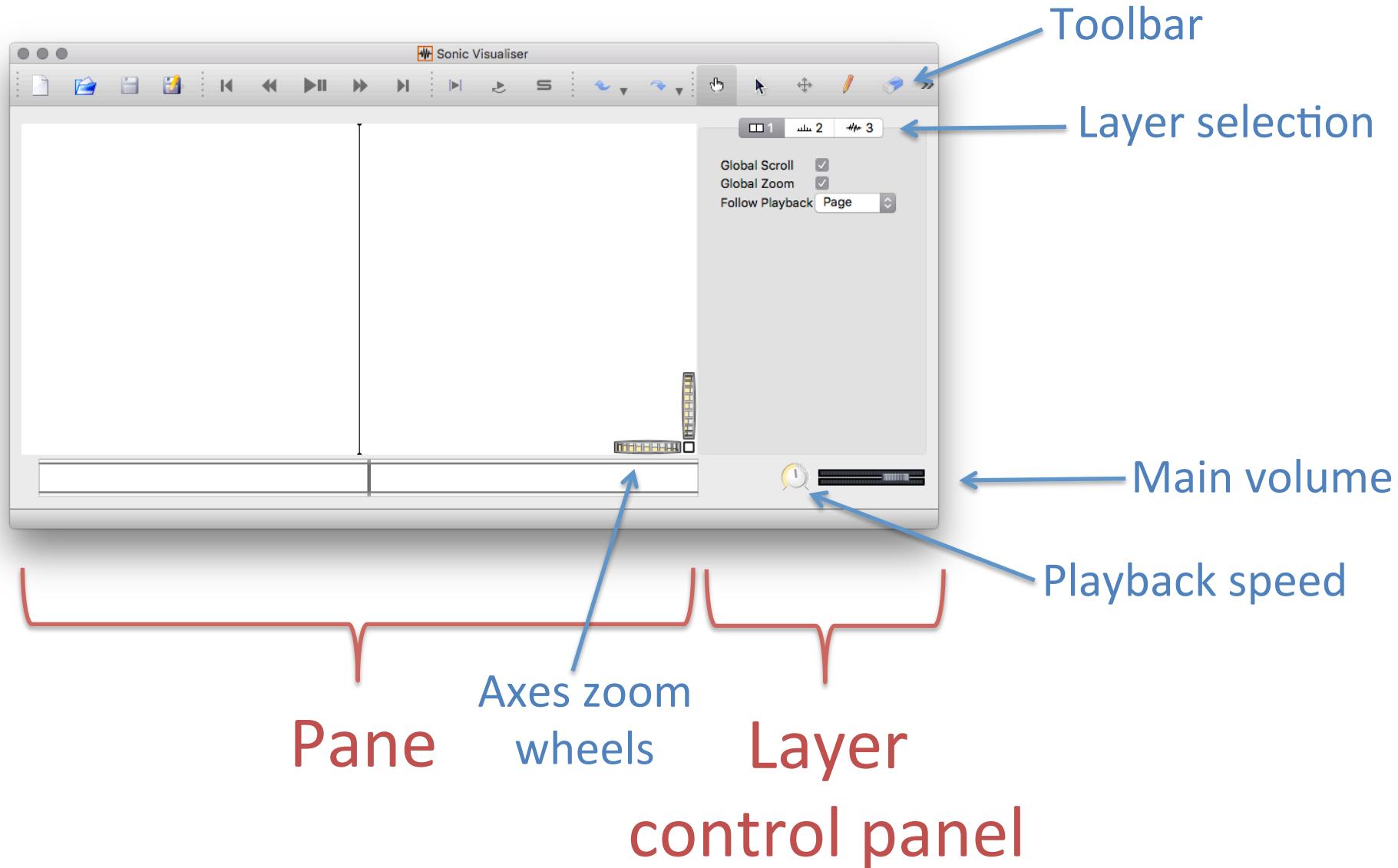
Enabling Access to Sound Archives  
**EASAIER**

**CHARM**

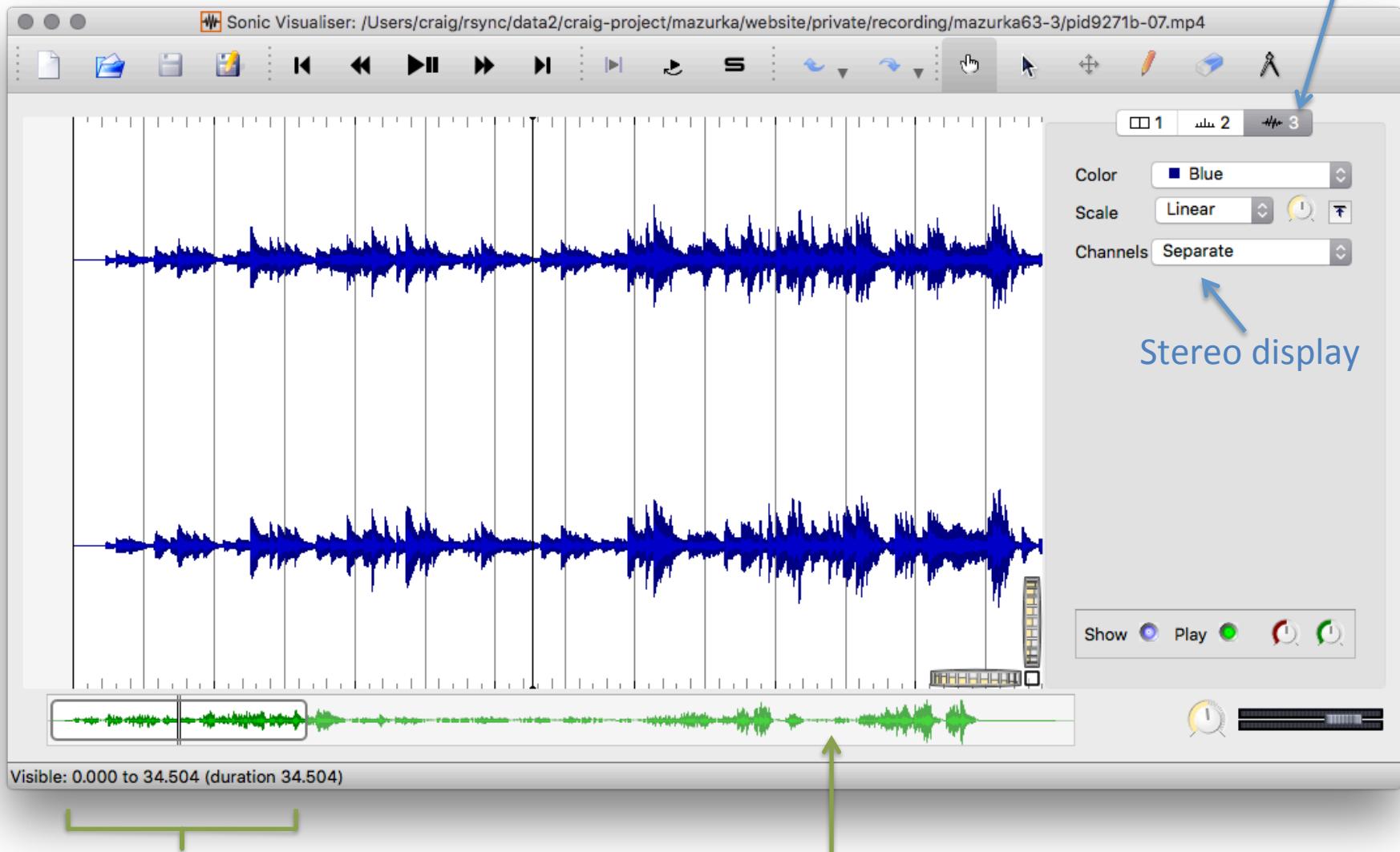
# SV window



# SV window main components



# Waveform layer

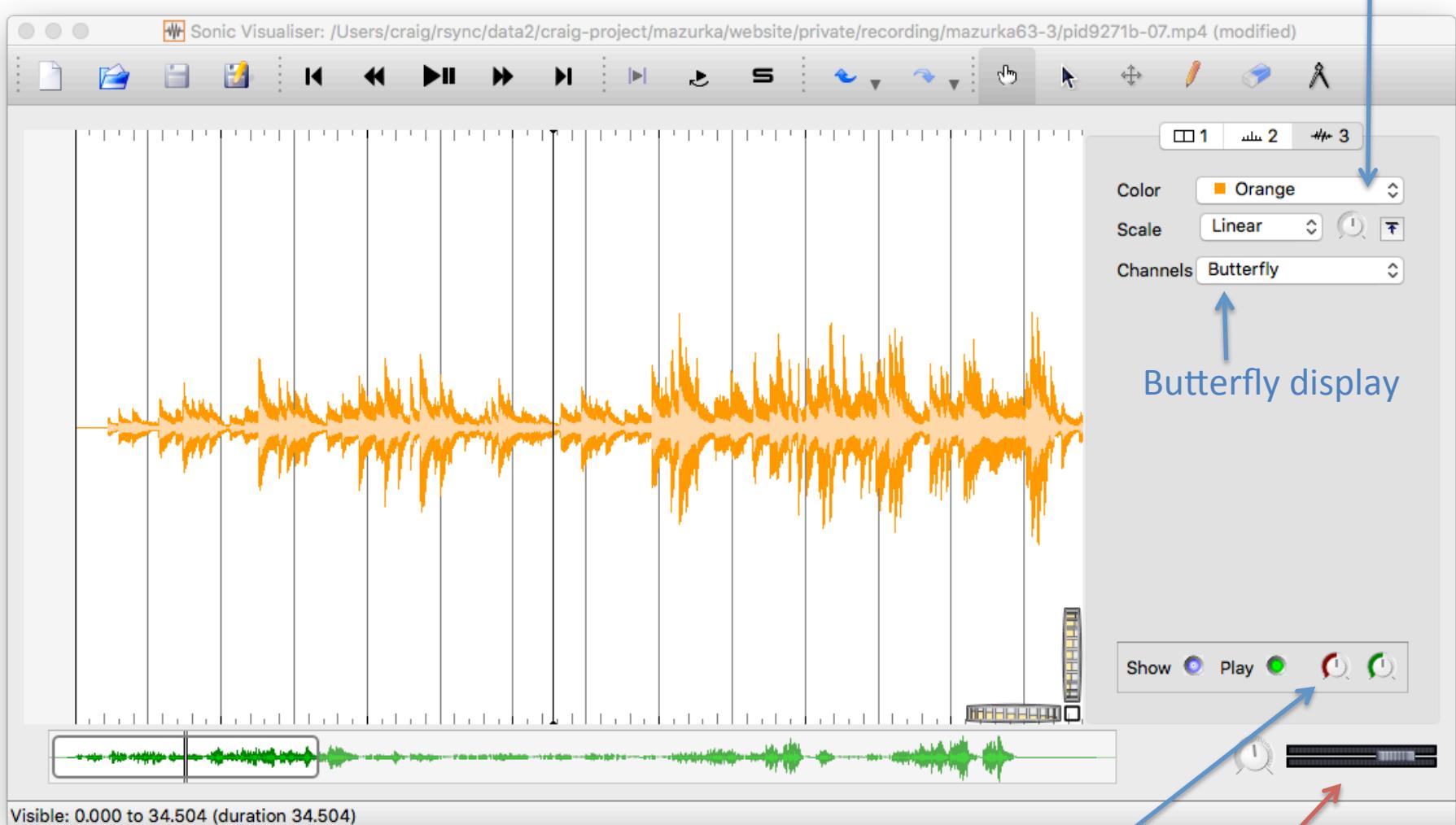


Currently visible audio

Waveform navigator

# Waveform styling

Waveform color

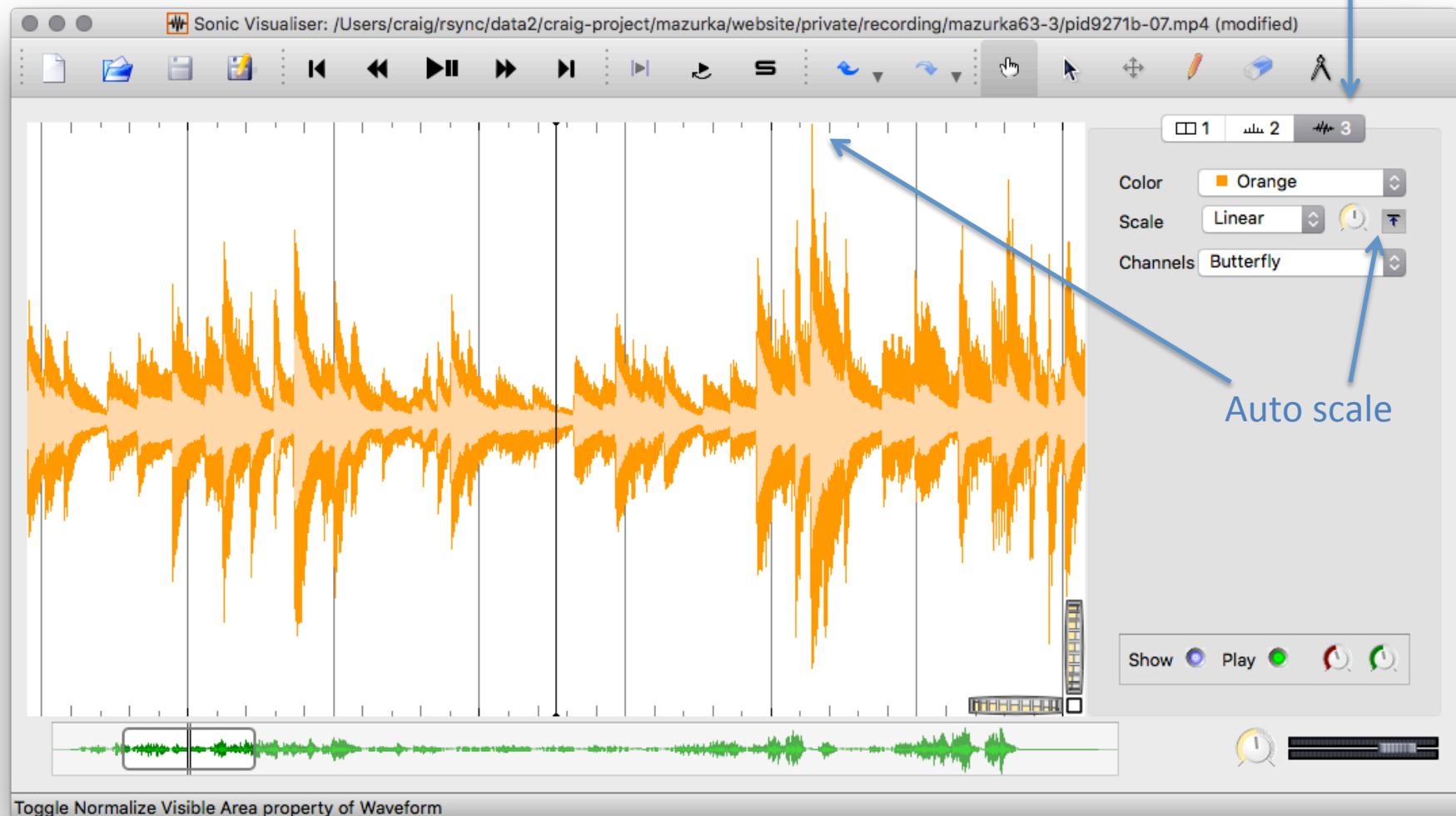


Layer volume

Master volume

# Waveform styling

Active layer  
Is highlighted



Toggle Normalize Visible Area property of Waveform

# Time-ruler layer

The image shows two instances of the Sonic Visualiser software interface. The top instance displays a spectrogram with three vertical time-rulers overlaid. A blue arrow points from the text "Time layer is selected" to the ruler labeled "2". Another blue arrow points from the text "Show/hide layer" to the "Show" button in the control panel, which has a blue circle next to it, indicating it is selected. The bottom instance shows the same spectrogram but with only the first ruler ("1") visible, as indicated by a vertical line. A blue arrow points from the text "Toggle Visibility of Ruler" to the "Show" button in its control panel, which now has a red circle next to it, indicating it is unselected.

Time layer  
is selected

Show/hide  
layer

Visible: 11.122 to 21.501 (duration 10.379)

Sonic Visualiser: /Users/craig/rsync/data2/craig-project/mazurka/website/private/recording/mazurka63-3...

Color: Black

Show:  Play

Visible: 11.122 to 21.501 (duration 10.379)

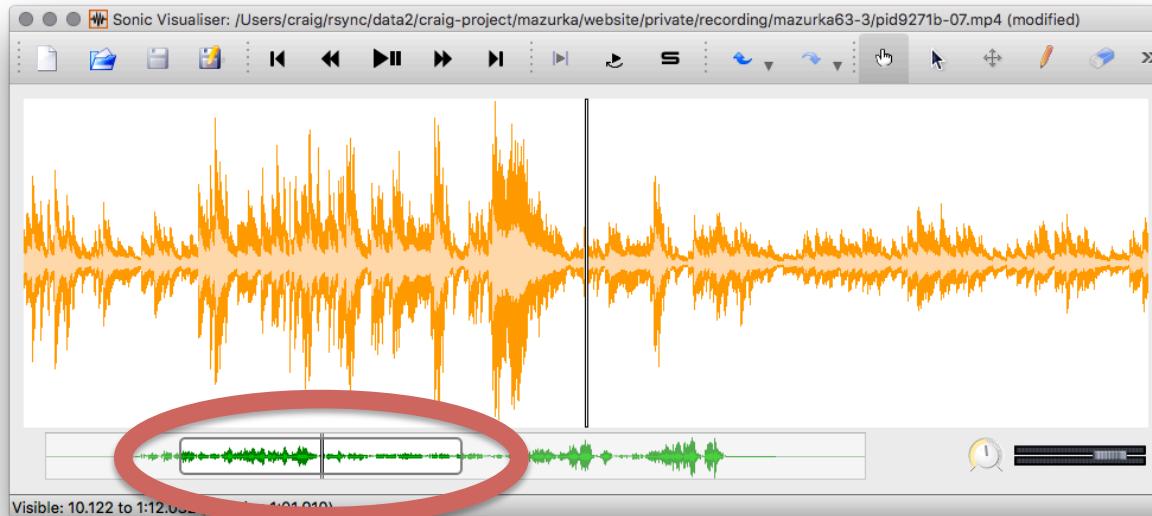
Sonic Visualiser: /Users/craig/rsync/data2/craig-project/mazurka/website/private/recording/mazurka63-3...

Color: Black

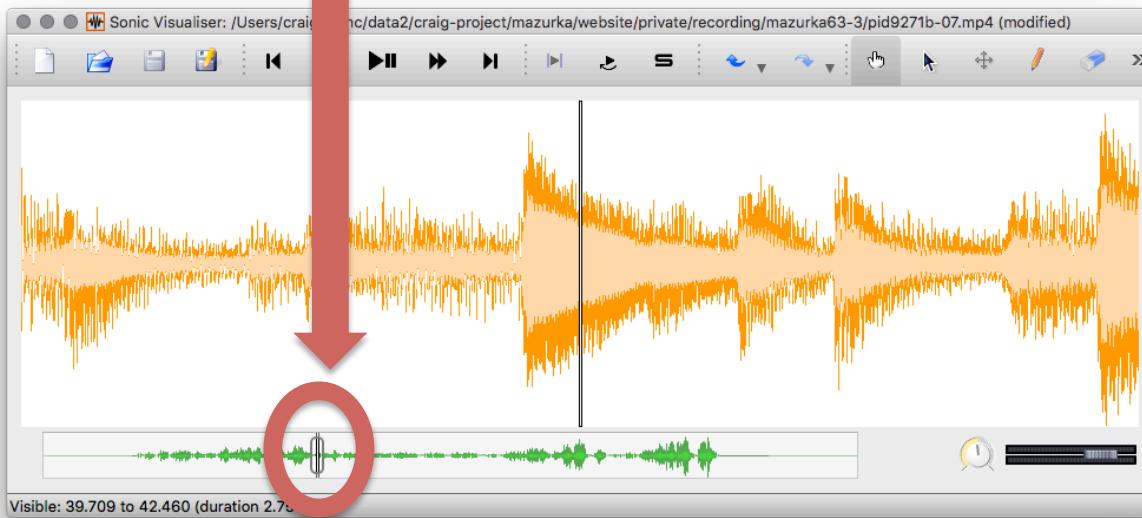
Show:  Play

Toggle Visibility of Ruler

# Zoom in/out with arrow keys

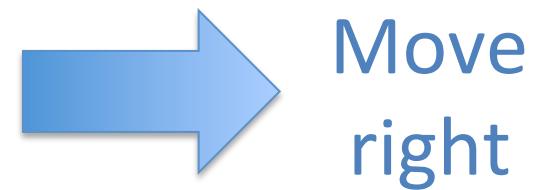
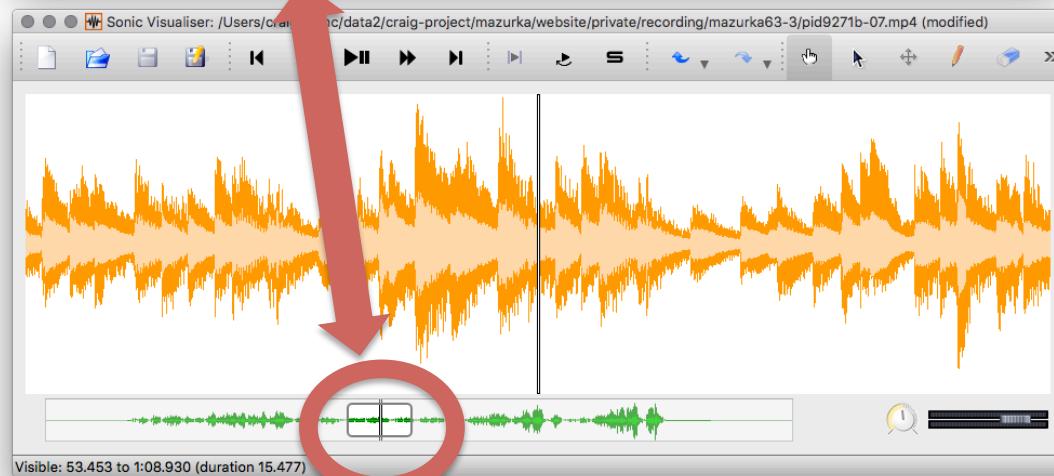
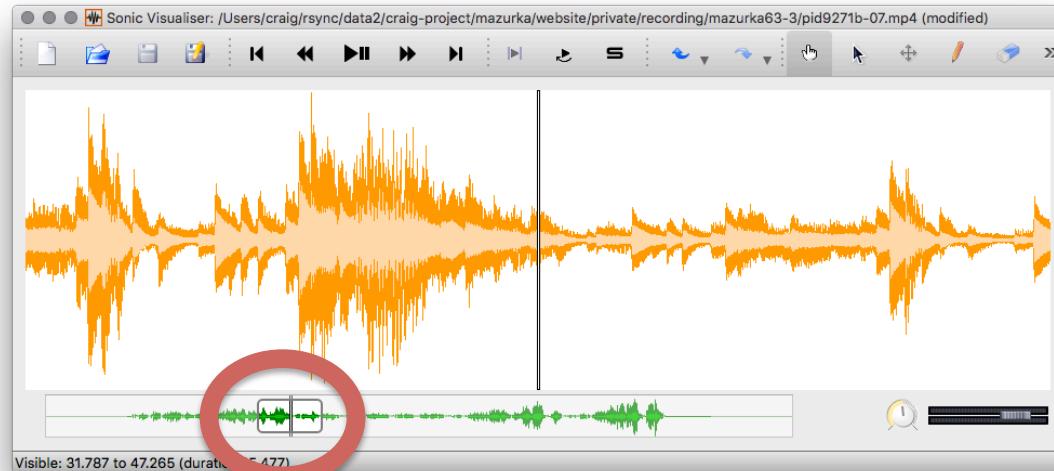


Zoom  
out

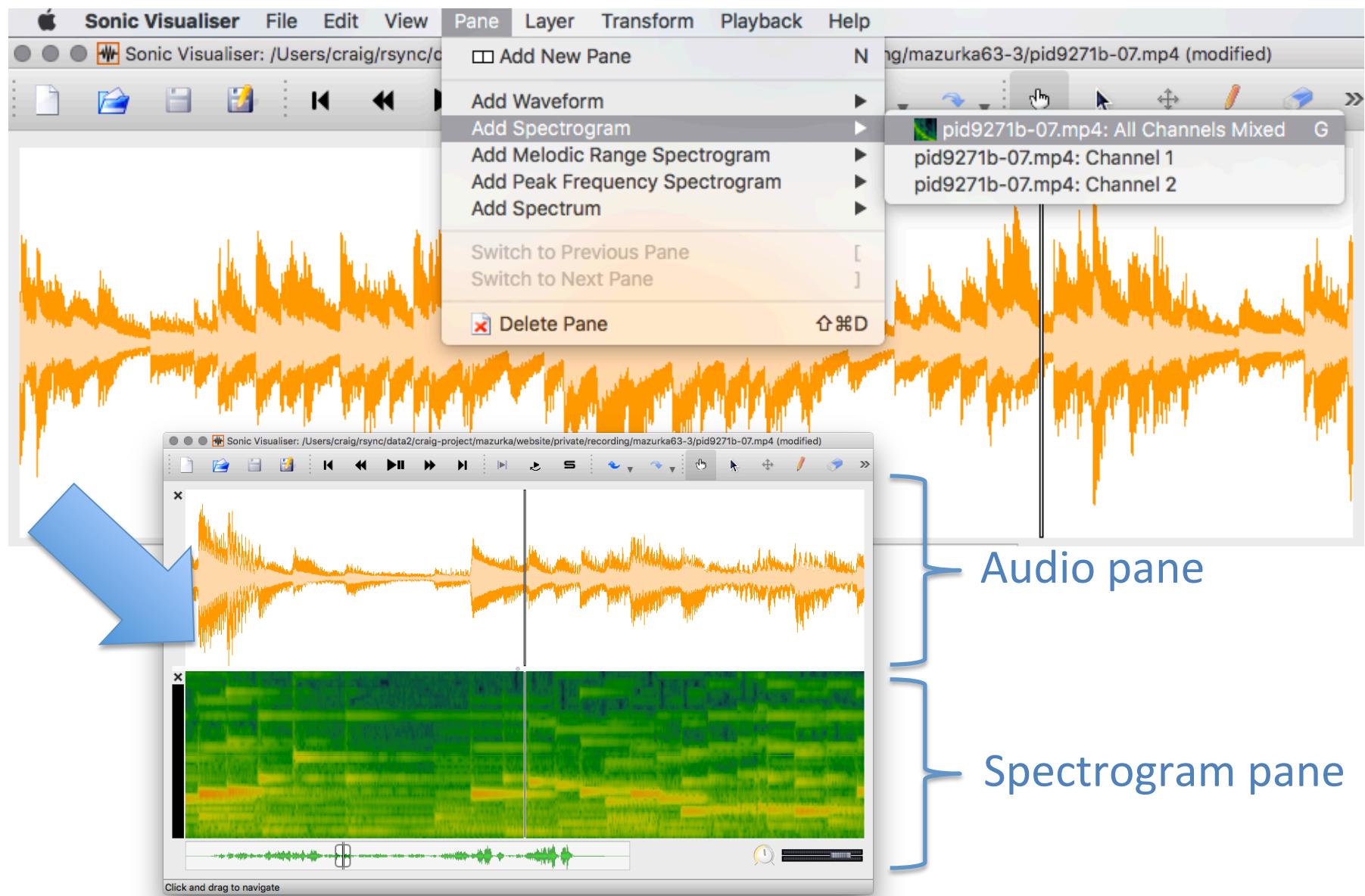


Zoom  
in

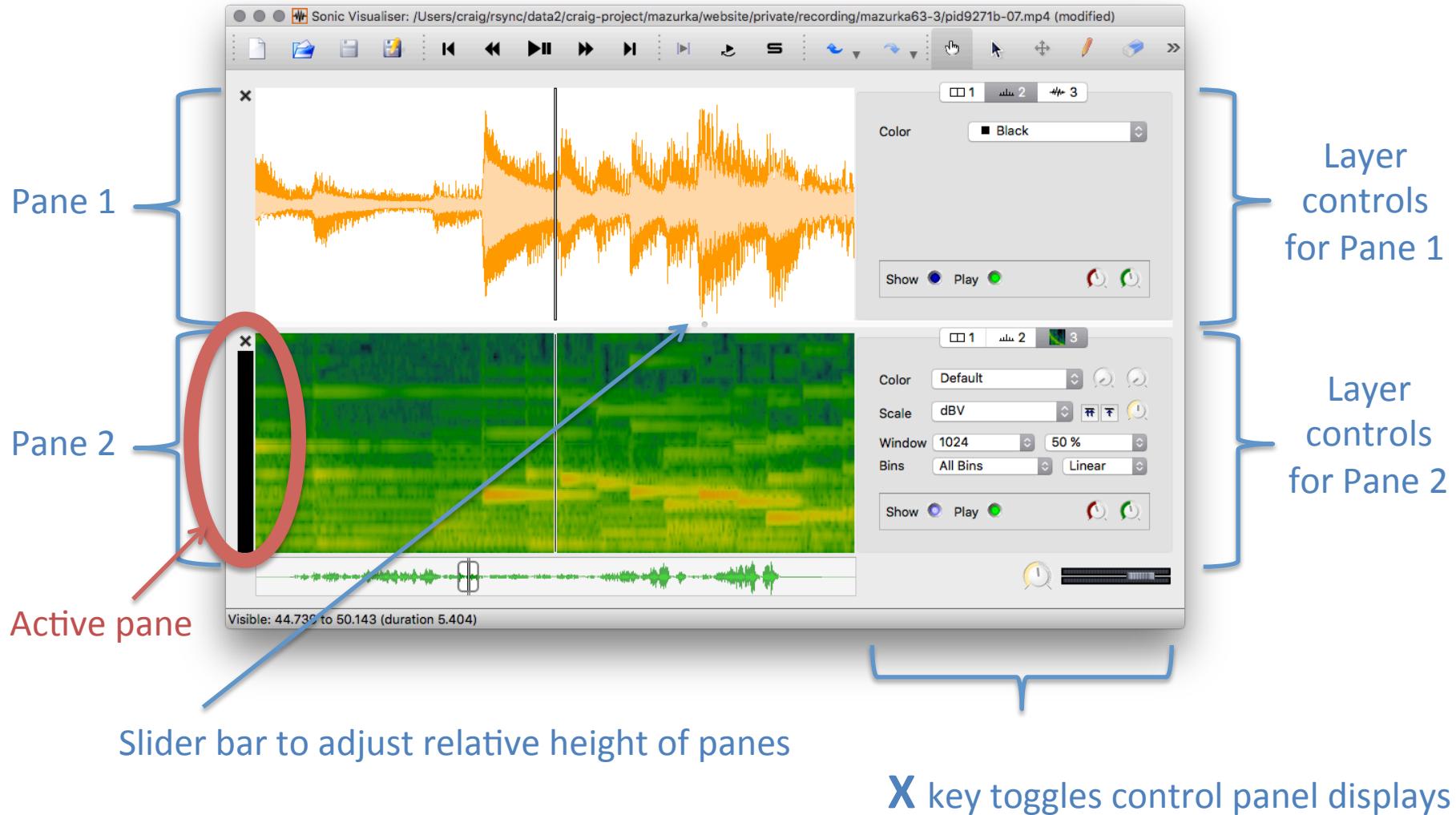
# Panning with arrow keys



# Spectrogram

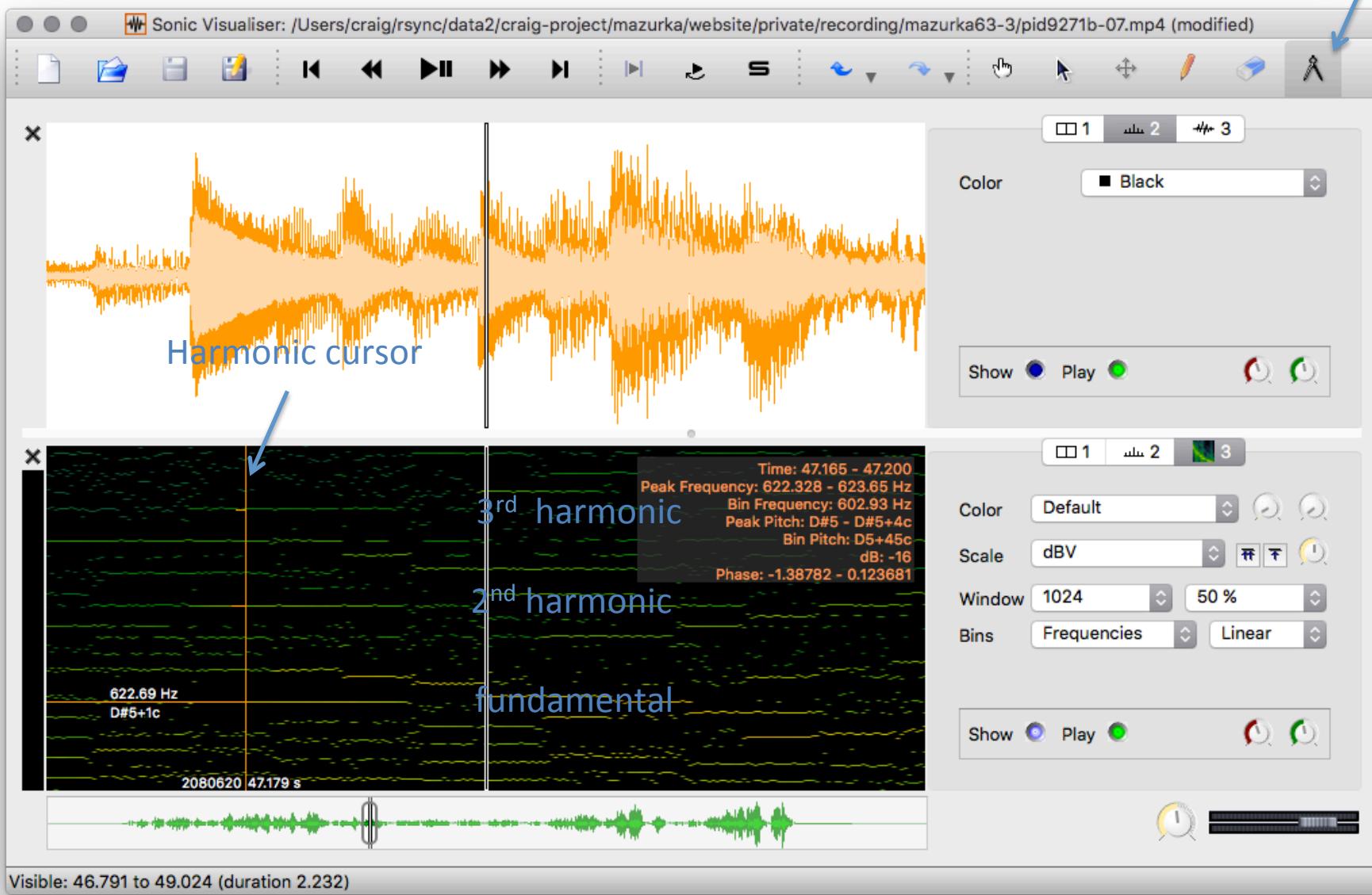


# Panes vs. Layers



# Measuring pitch of a note

Show harmonic cursor



# Reading pitch



Ignore “Bin Frequency” and “Bin Pitch”. These are not physical measurements, but rather related to analysis window settings.

Musical Pitch is “Peak Pitch” field

D#5+2c – D#5+3c

Meaning: D#5 (15 semitones above middle C), in the range from +2 cents to +3 cents from Equal tempered tuning referenced at A440.

Corresponds to “Peak Frequency: 622.84-623.381 Hz”

# Vamp Plugins

<http://www.vamp-plugins.org>

Audio processing tools  
accessed from the “Transform”  
menu at the top of the Sonic  
Visualiser Window.

The screenshot shows the homepage of the Vamp Plugins website ([www.vamp-plugins.org](http://www.vamp-plugins.org)). The page has a white header with the title "VAMP PLUGINS" in large orange letters. Below the header is a sub-header "The Vamp audio analysis plugin system". A main text block explains that Vamp is an audio processing plugin system for extracting descriptive information from audio data, often referred to as "audio analysis plugins" or "audio feature extraction plugins". To the right of the main content is a vertical sidebar with links to "HOME", "RATIONALE", "DOWNLOAD PLUGINS", "MAKE PLUGINS", "FORUM", and "WIKI". The central part of the page features a hand-drawn style diagram illustrating the Vamp architecture. It shows a "HOST" box containing "AUDIO (ONE OR MORE CHANNELS)". An arrow points from this box to a "VAMP PLUGIN" box, which then branches out to three cloud-like shapes labeled "POINTS IN TIME", "VALUES", and "GRIDS". Below the diagram is the text "downloadable Vamp plugins here.". At the bottom, there's a section titled "Do something with them!" containing a bulleted list of applications for Vamp plugins, including "Sonic Visualiser", "Audacity 2", "Sonic Annotator", and the "developer API".

# Transforms menu



“Analysis plugins”

The screenshot shows the Sonic Visualiser application interface. At the top is a menu bar with Apple, Sonic Visualiser, File, Edit, View, Pane, Layer, Transform (which is highlighted in orange), Playback, and Help. Below the menu bar is a toolbar with various icons for file operations and playback controls. The main window displays a spectrogram with orange and yellow colors, representing sound frequency over time. At the bottom, there is a timeline with a green waveform and a clock icon. A large blue arrow points down from the text "Analysis plugins" to the "Transform" menu. The "Transform" menu is open, showing a list of options under "Recent Transforms" and a long list of "Analysis plugins".

- Recent Transforms ▾
- Analysis by Category ▾
- Analysis by Plugin Name ▾
- Analysis by Maker ▾
- Find a Transform... ⌘M

- Spectral Reflux: Onset Times... ⌘T
- Spectral Reflux: Scaled Spectral Flux Function...
- Harmonic Spectrogram: Spectrogram...
- Spectral Flux: Scaled Spectral Flux Function...
- Nevermore Spectrogram...
- Chronogram...
- Pitch Power: Harmonic Powers...
- Power Curve: Smoothed Power Slope...
- Power Curve: Smoothed Power...
- Power Curve: Scaled Power Slope...
- Power Curve: Raw Power...

Visible: 46.261 to 49.550 (duration 3.289)

# Vamp Plugin installation

<http://www.vamp-plugins.org/download.html#install>

- OS/X plugins end in “.dylib” and are placed in [~/Library/Audio/PlugIns/Vamp](#) folder
- Windows 64-bit plugins end in “.dll” and placed in [C:\Program Files\Vamp Plugins](#)
- Windows 32-bit plugins end in “.dll” and placed in [C:\Program Files \(x86\)\Vamp Plugins](#)
- Linux plugins end in “.so” and are placed in [~/vamp](#)

32-bit plugins only work in 32-bit Sonic Visualiser

64-bit plugins only work in 64-bit Sonic Visualiser

# Mazurka Plugins

<http://sv.mazurka.org.uk>

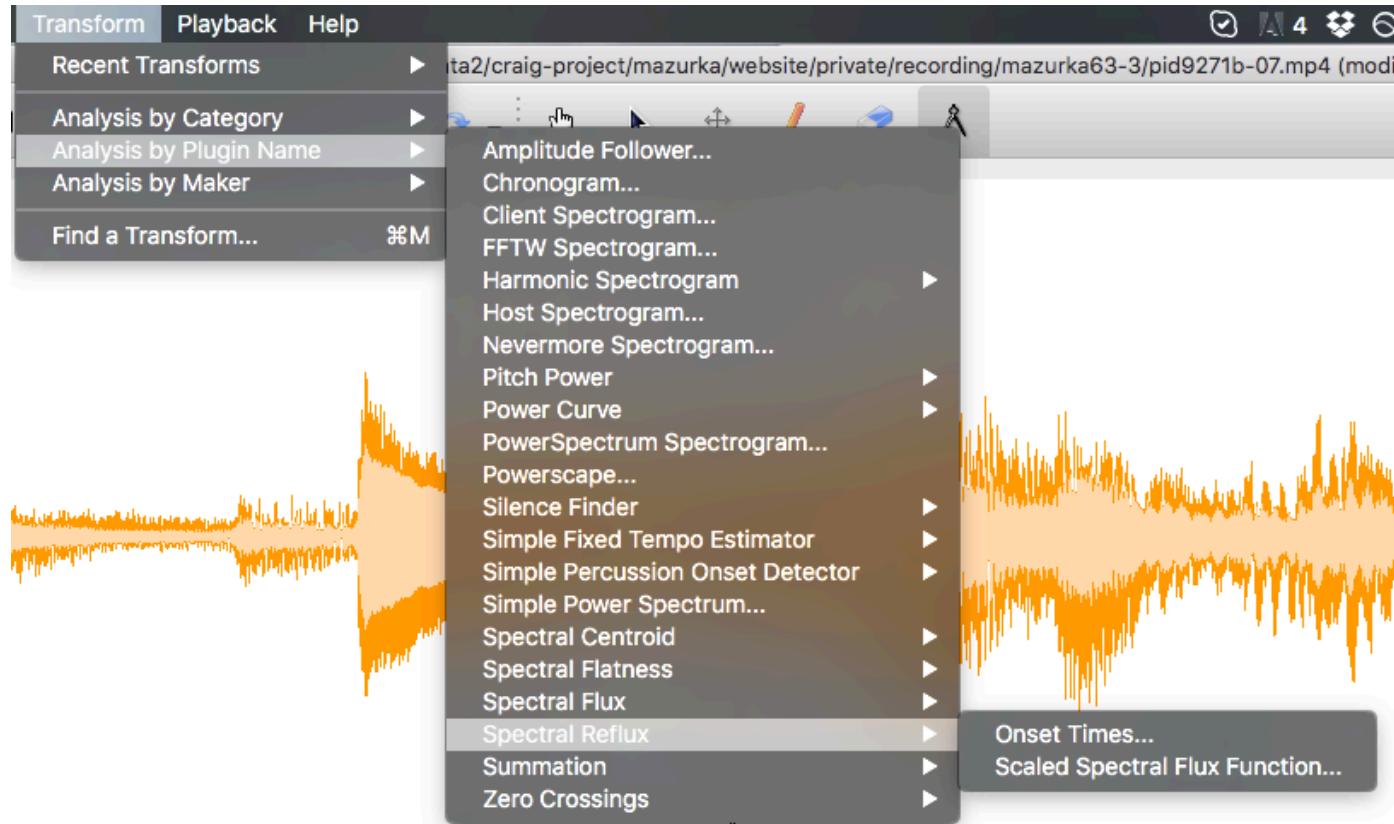


- Designed for performance data extraction in piano music (for the Mazurka Project at CHARM (2005–2007))
- Main data-entry plugins:
  - **MzSpectralReflux** – note onset detector
  - **MzHarmonicSpectrum** – spectrum with de-emphasis of harmonics
  - **MzPowerCurve** – loudness measurements (used instead of spectral reflux plugin in noisy recordings)
- Basic discussion of data entry at:  
<http://wiki.ccarh.org/wiki/Op27>

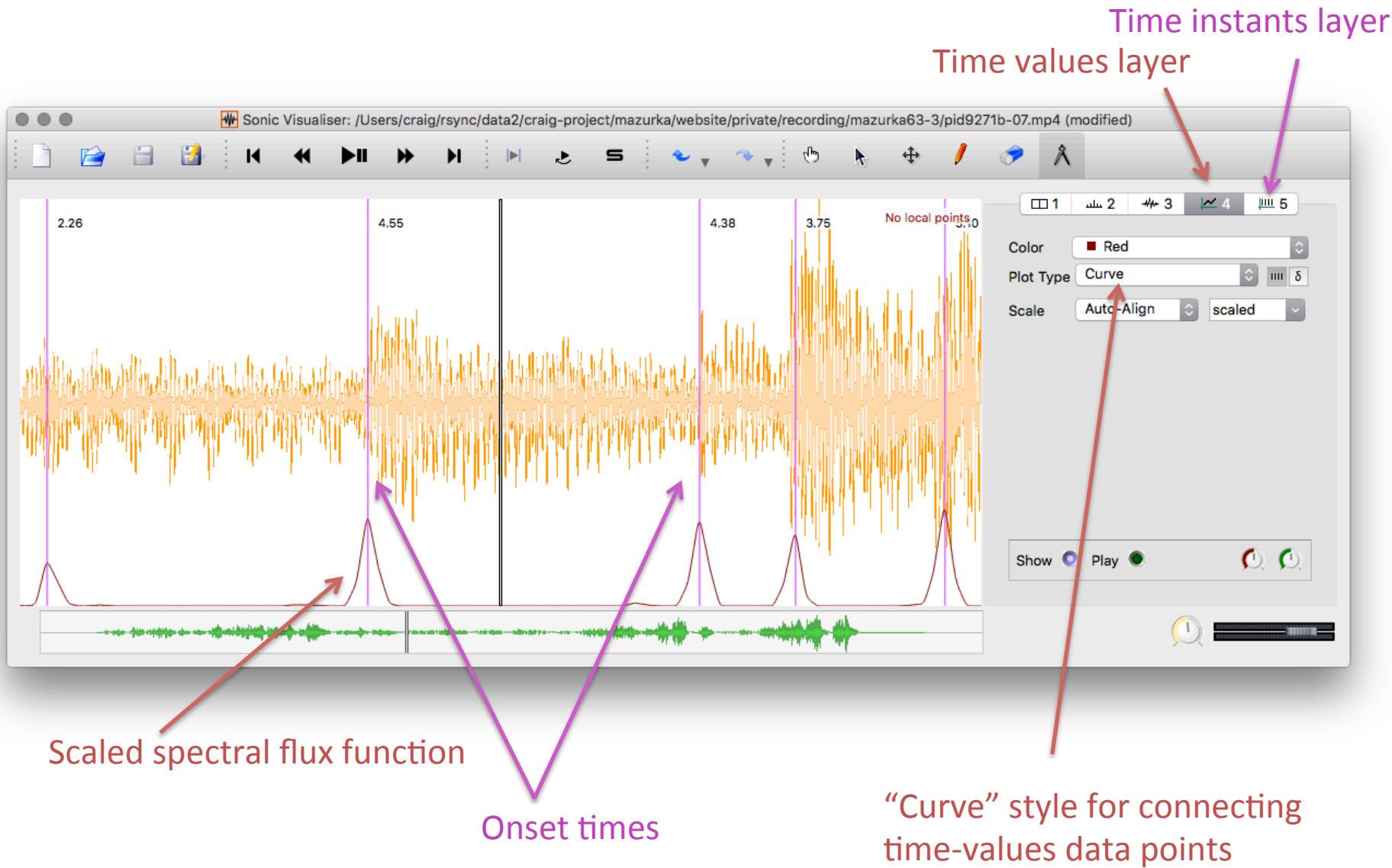
# SpectralReflux plugin

Two outputs:

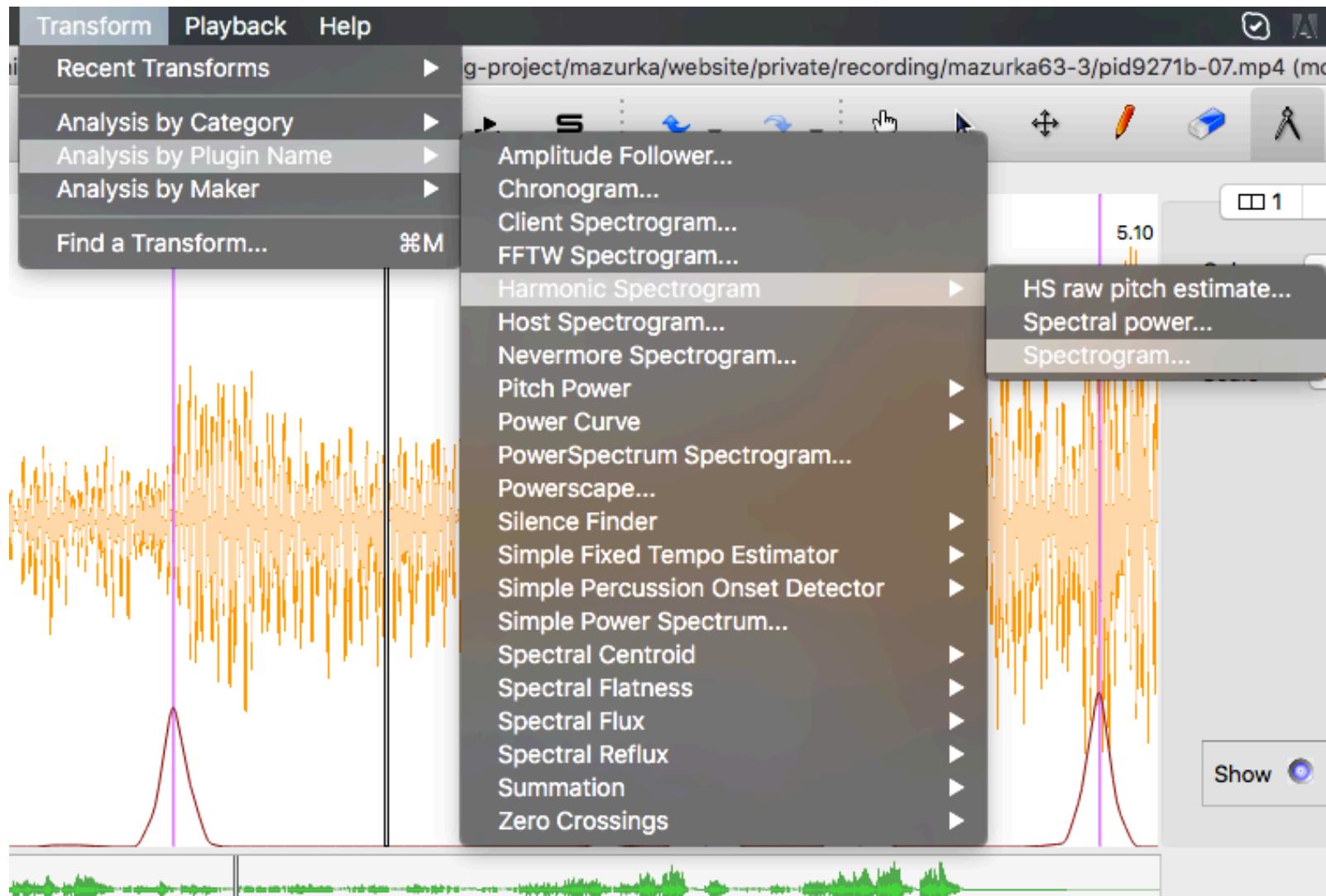
1. “Onset Times” – generates a “time instant” layer with marks at start of notes.
2. “Scaled Spectral Flux Fuction” – generates “Time values” layer which is the flux function with peaks being the detected onsets.



# SpectralReflux plugin outputs



# Harmonic Spectrogram plugin

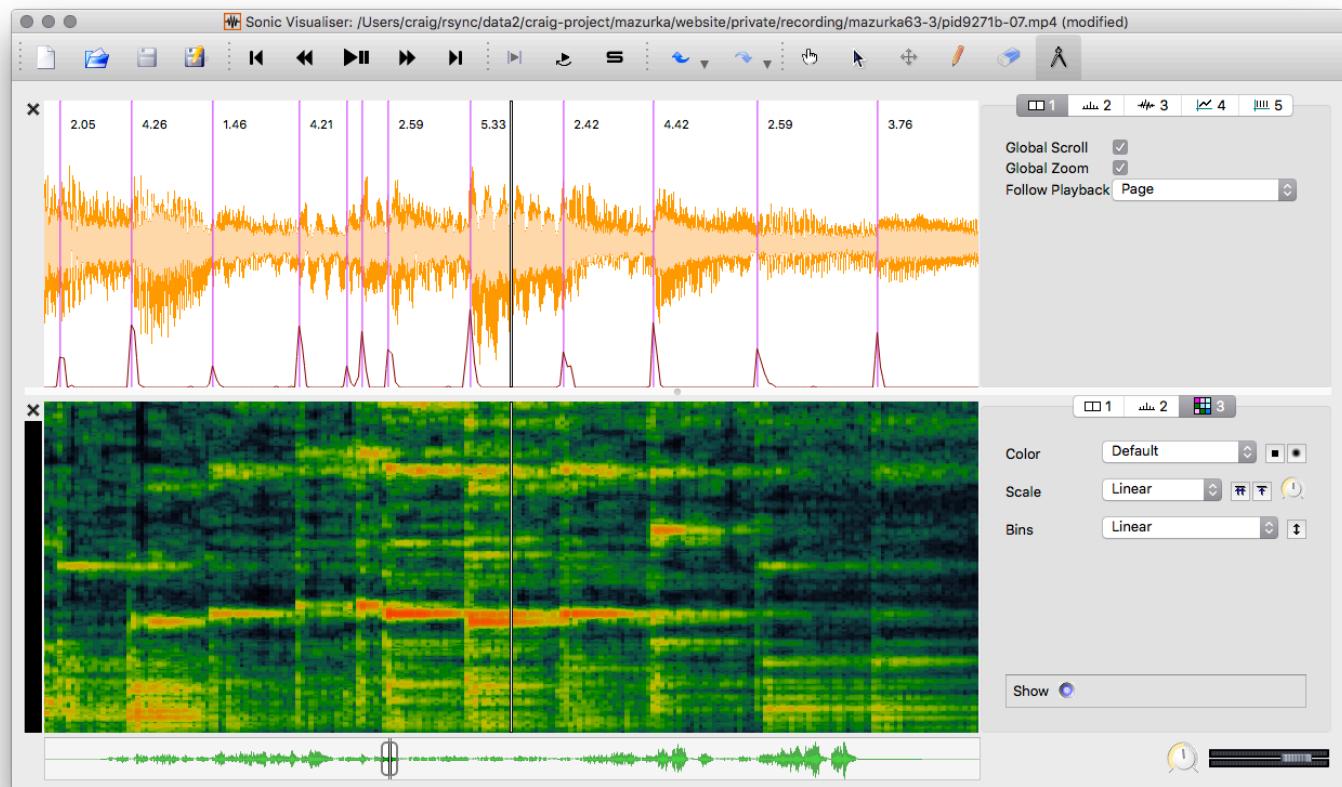


# Harmonic Spectrogram: spectrogram output

1) Create new pane  
(Pane → Add new pane)

2) Run Harmonic  
Spectrogram plugin  
with output  
“spectrogram”

3) Set the scale to  
“Linear” in the  
layer controls  
(usually looks better than “Log” scale).

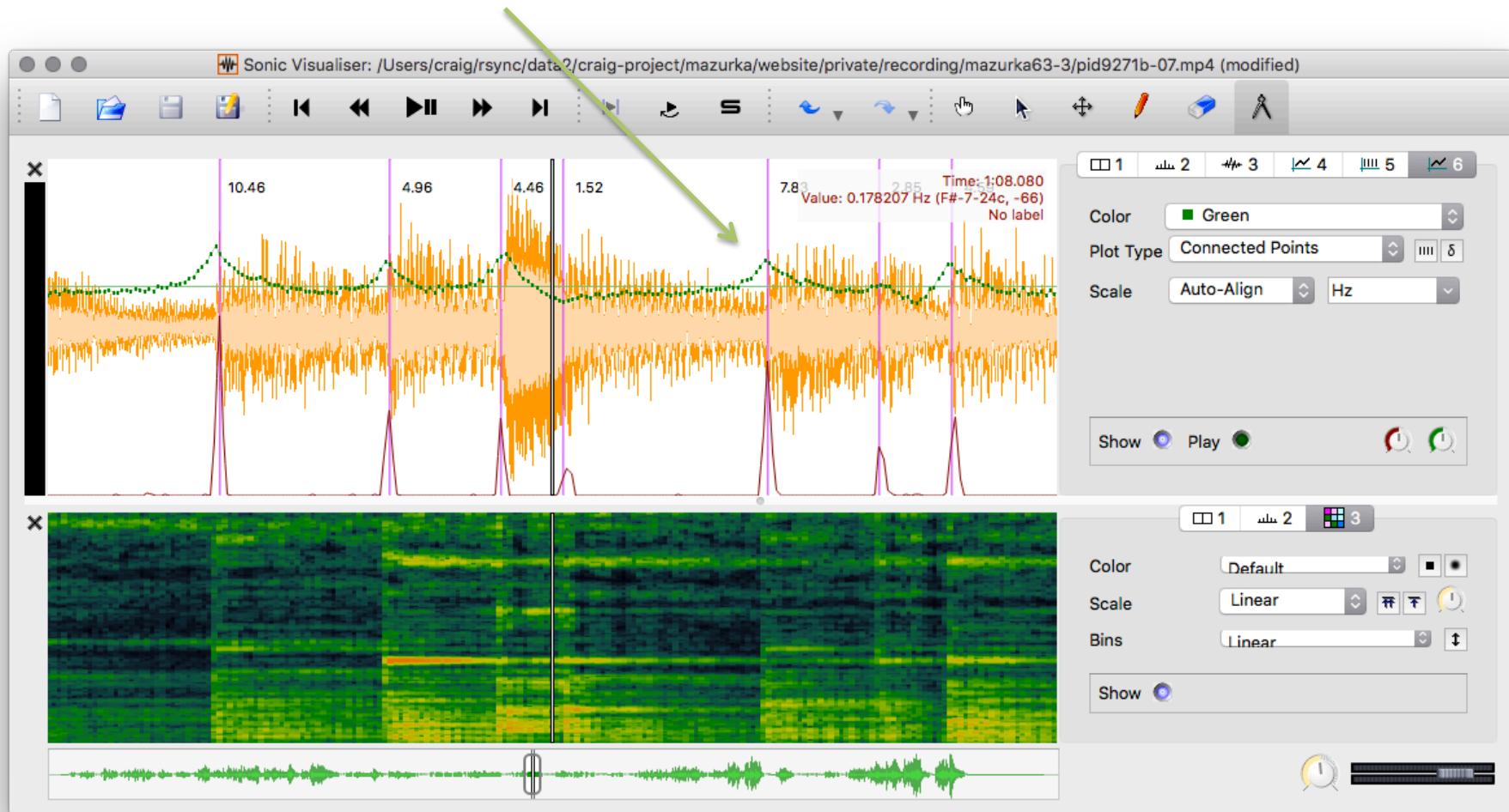


HS is useful for following the melody line and keeping track of basic pitch information.

# Noisy recordings

For noisy recordings, use PowerCurve: scaled power slope plugin is useful for onset IDs.

PowerCurve: scaled power slope



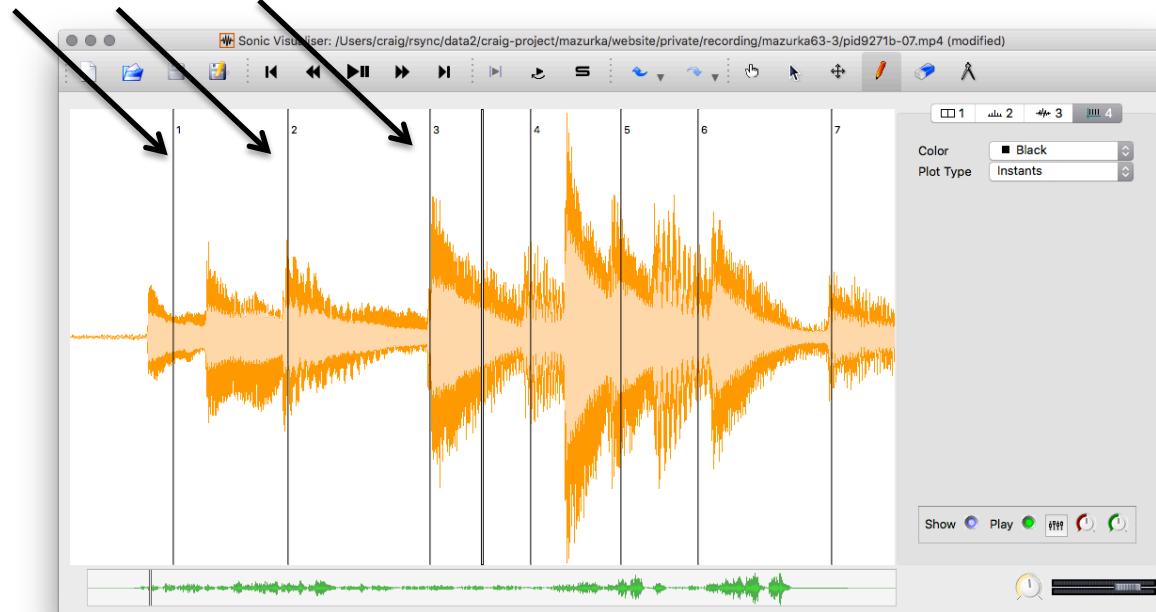
# Tapping

Users can insert time instants while listening to the audio.

Press ";" key to insert a time instant at the current audio position.

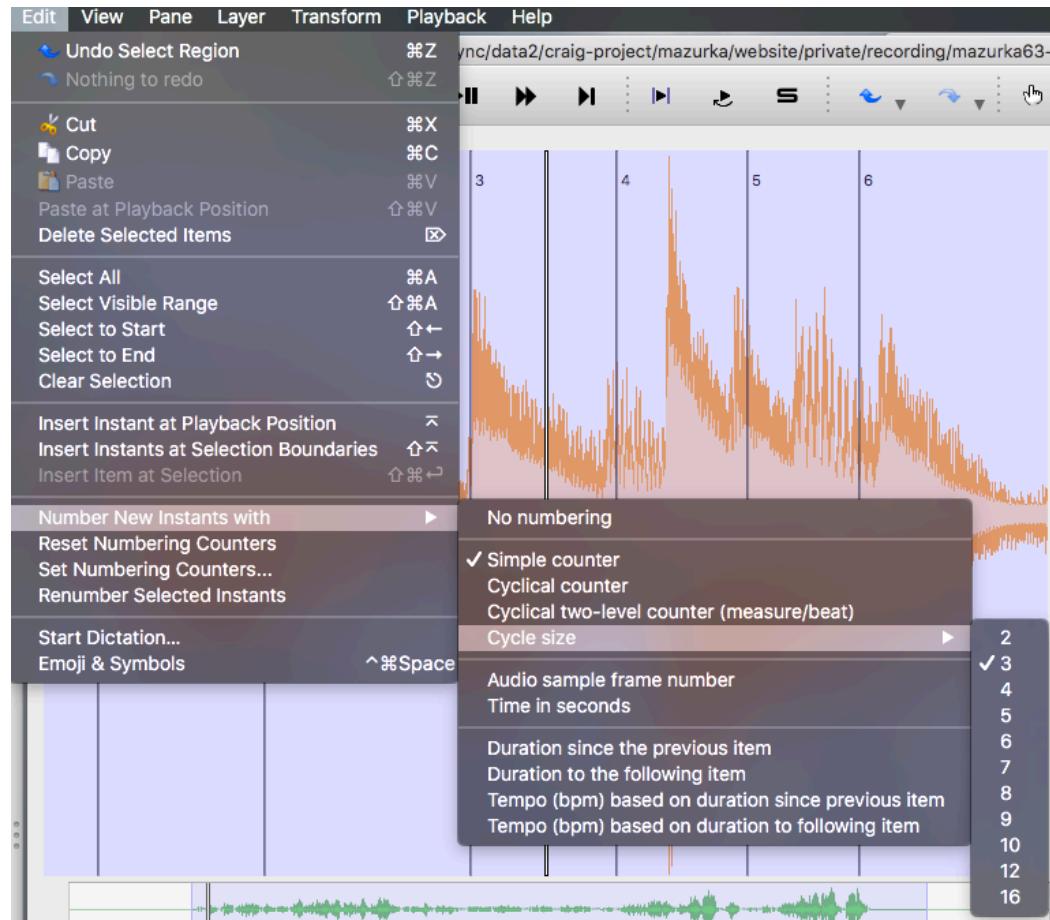
Usually best to create empty time instant layer first  
(but one will be auto-created at time of first tap).

Tap marks (numbered sequentially from 1)



# Cyclical counter labels

Choose cycle size: Edit → Number New Instants with → Cycle size → 3



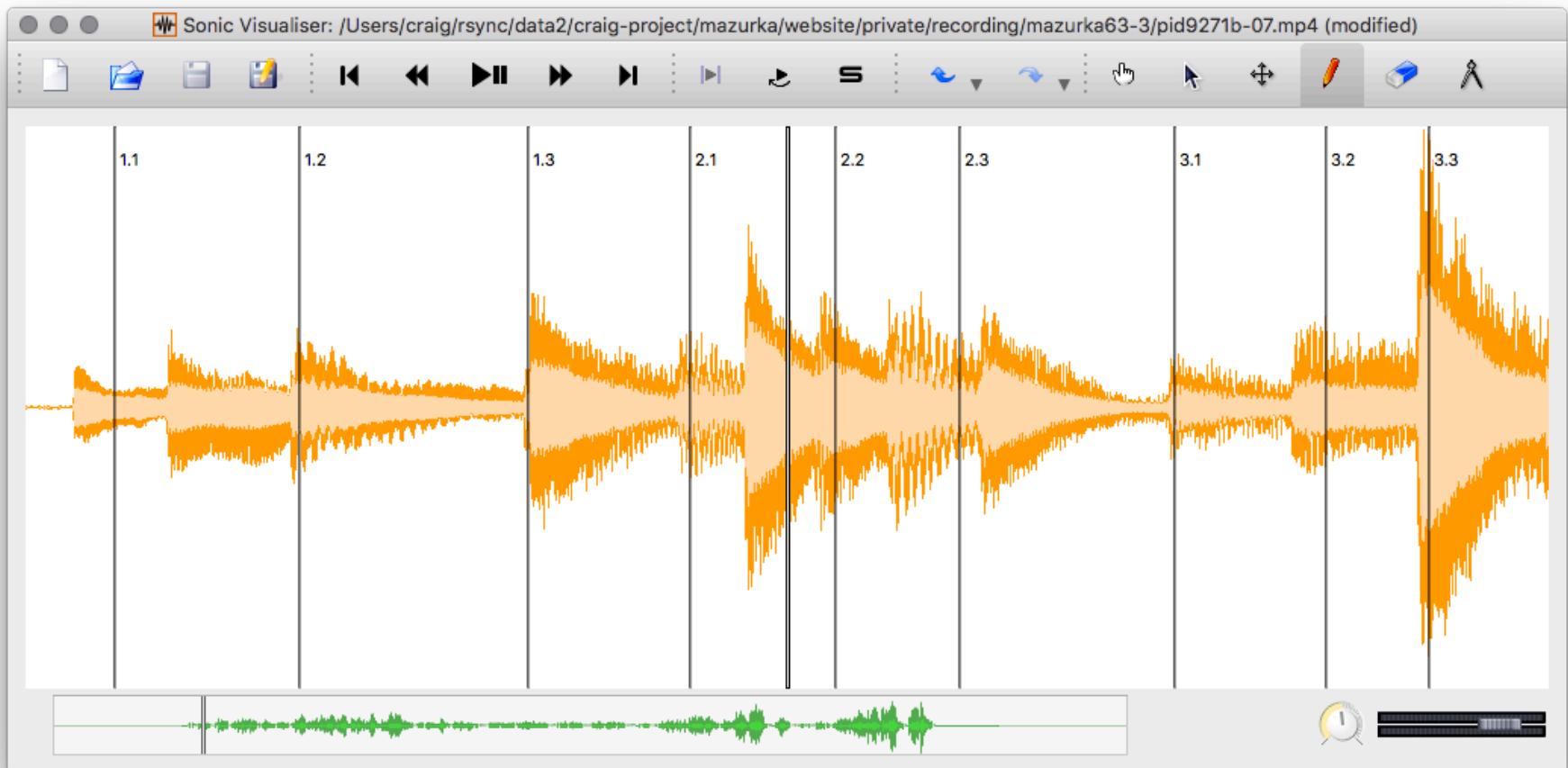
# Cyclical counter labels

Choose cycle size: Edit → Number New Instants with → Cycle size → 3

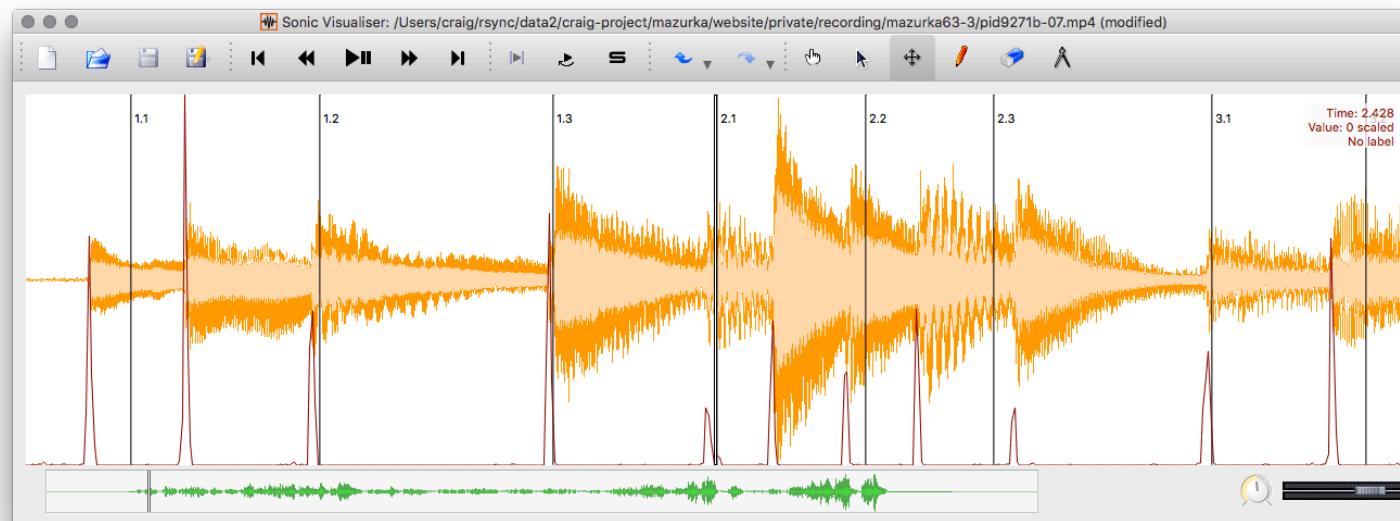
Then select: Edit → Number New Instants → Cyclical two-level counter (measure/beat)

Then select all time instants in layer (Control-A or Command-A)

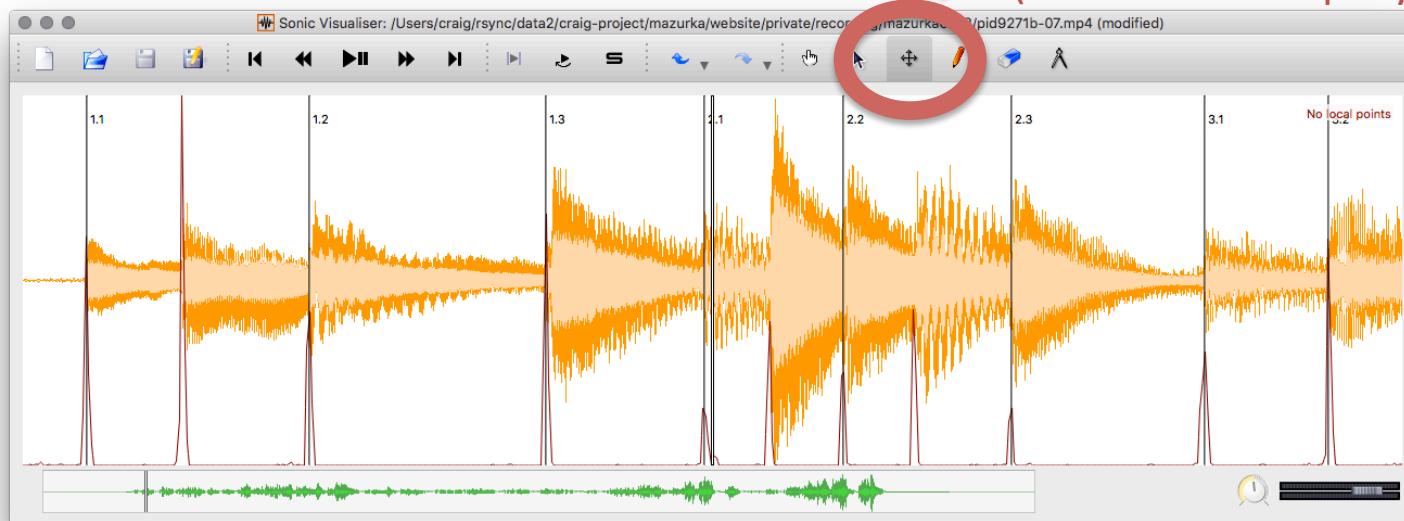
Then choose: Edit → Renumber Selected Instants



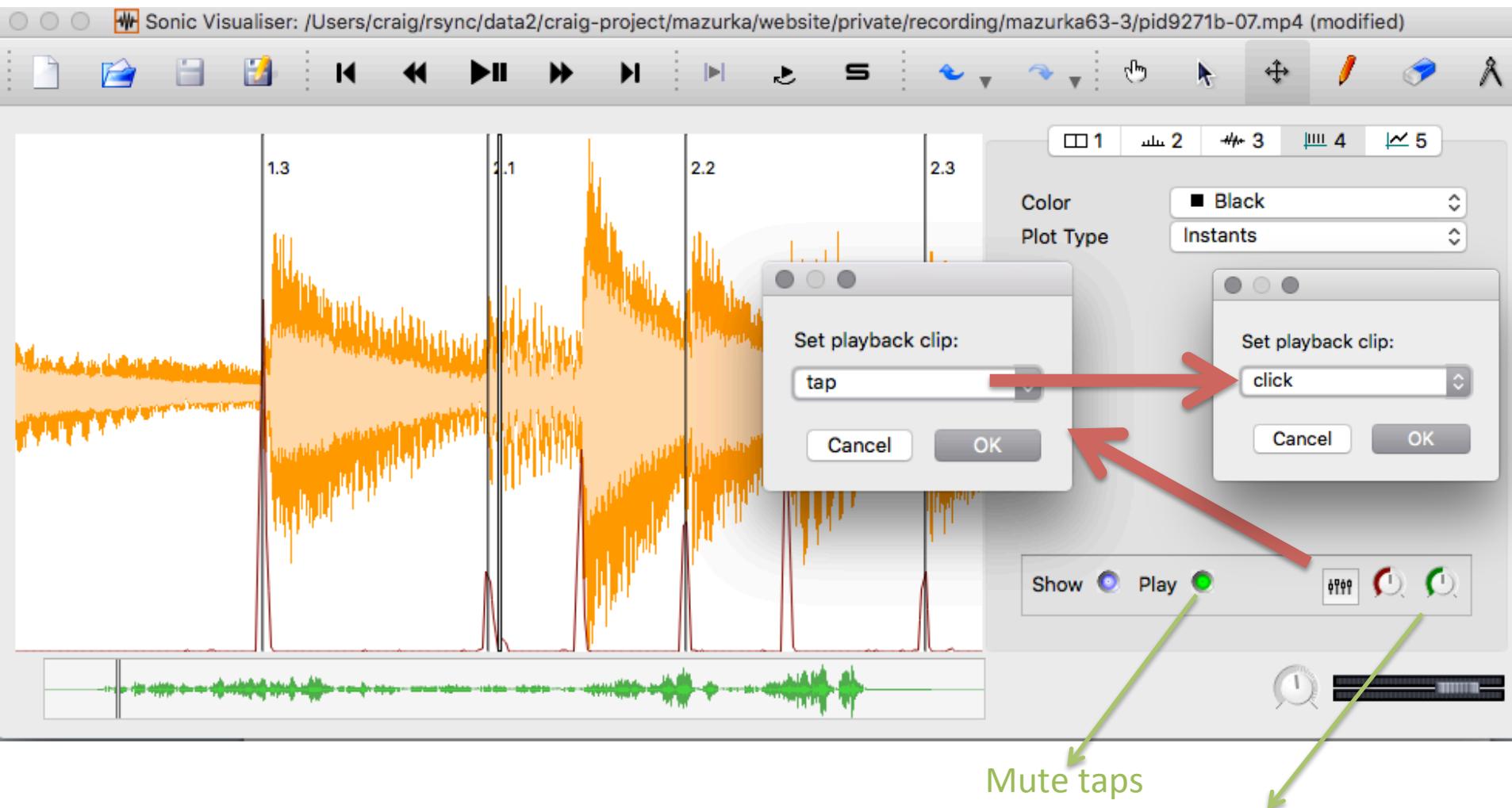
# Correct taps with analysis plugins



Select move tool to change timings  
(& make sure tap layer is active)



# Tap proof-listening

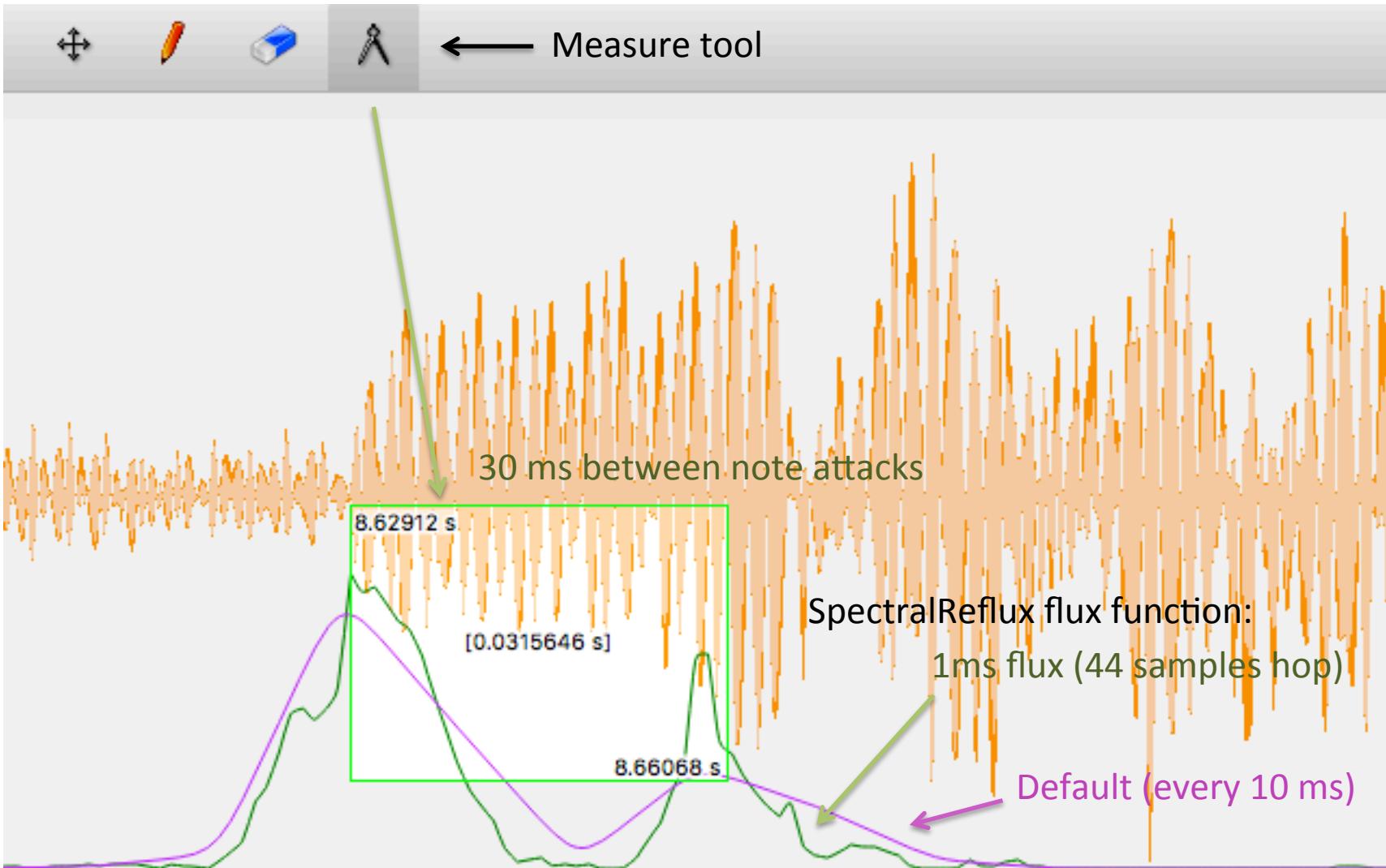


Use “click” sound to avoid going deaf.

Mute taps

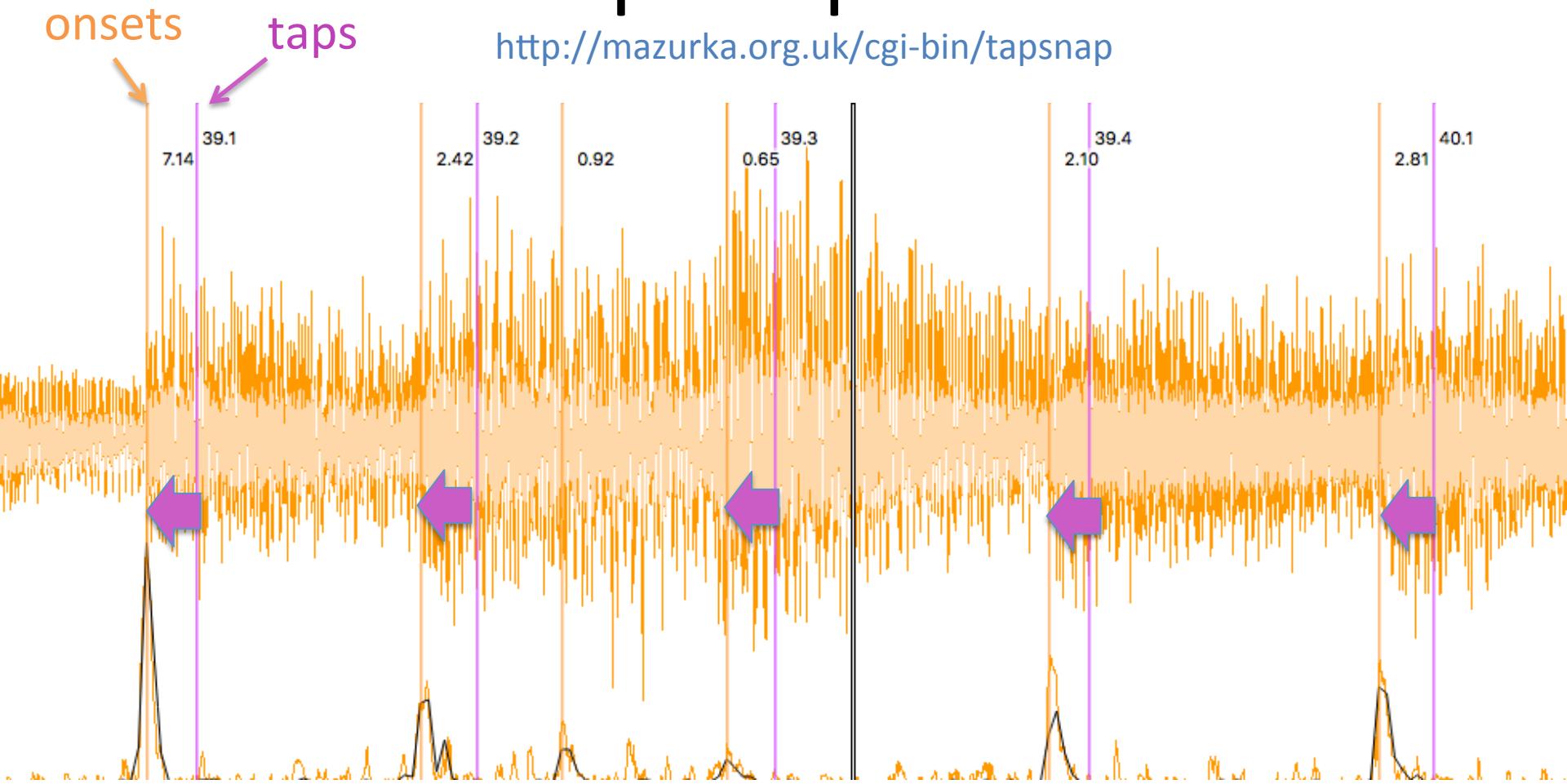
Can pan taps to one channel  
And audio to another channel

# Fine-resolution timing



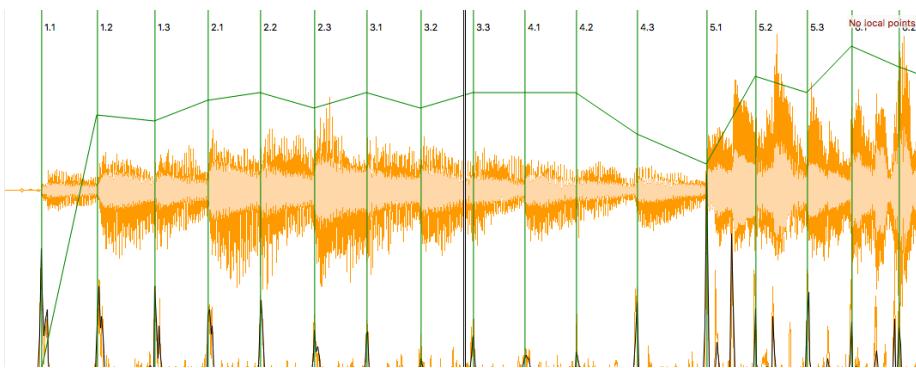
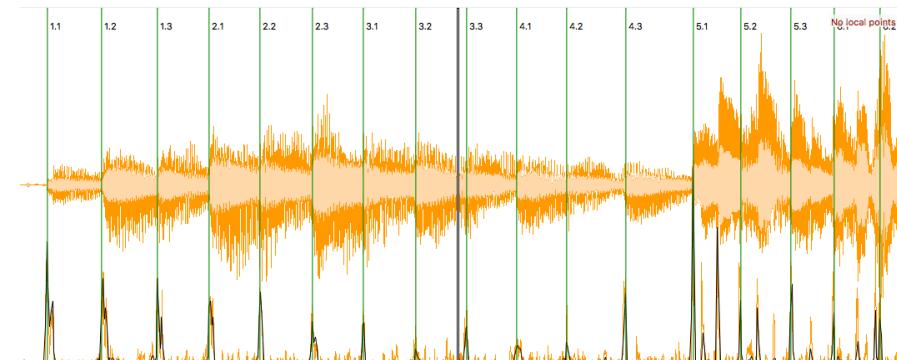
# Tap-snap tool

<http://mazurka.org.uk/cgi-bin/tapsnap>

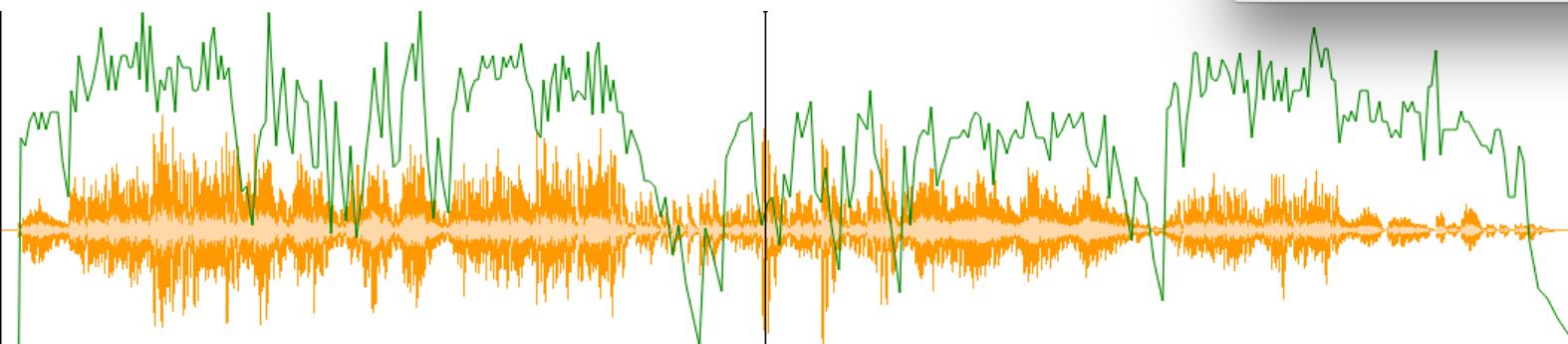
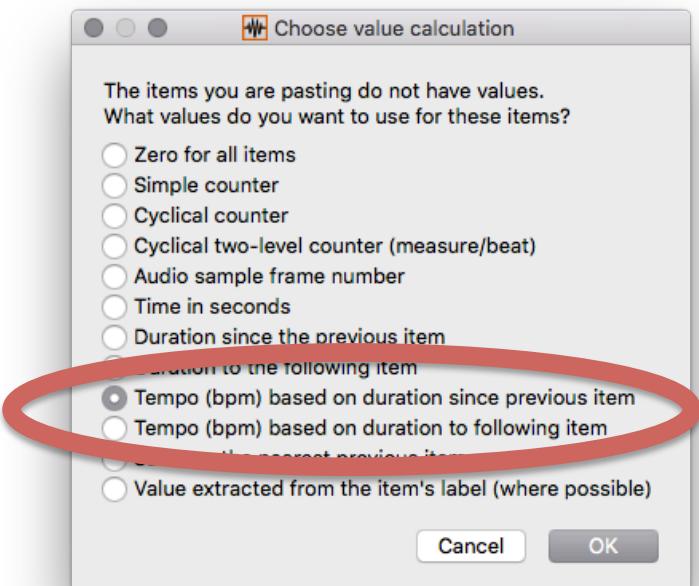


Move taps to the nearest onset (within a certain tolerance)

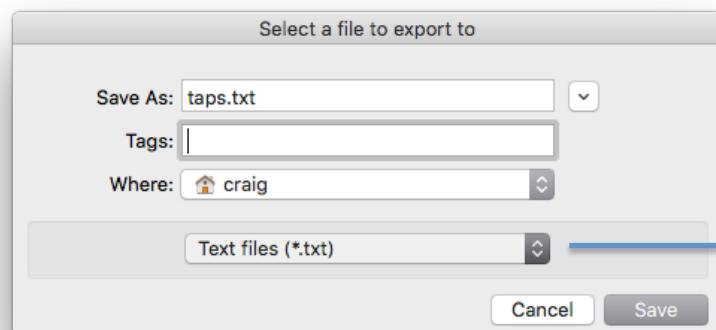
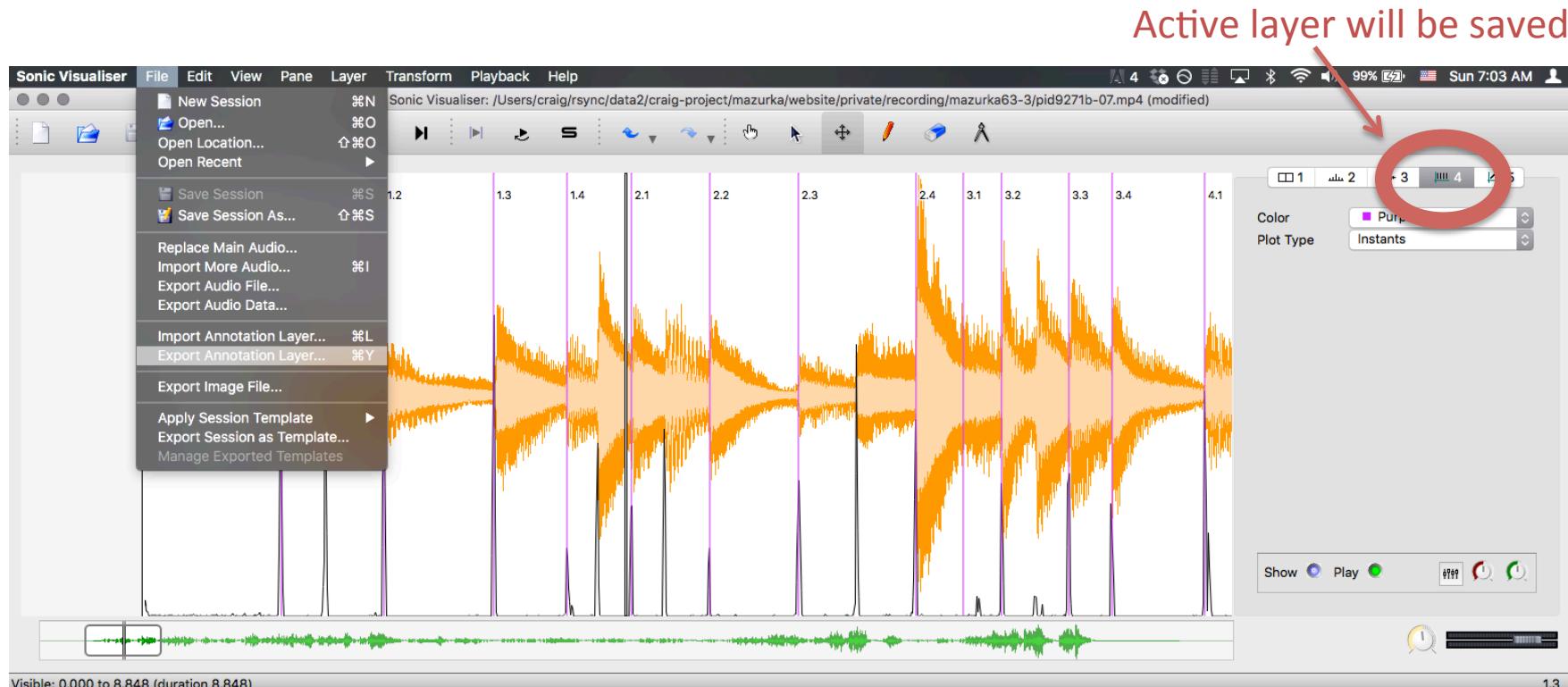
# Taps to tempo curve within SV



1. Select all time instants in layer (command/control-A)
2. Copy (command/control-C)
3. Paste into new Time Values layer.
4. Choose tempo for paste:



# Saving annotations



(TSV)

- Sonic Visualiser Layer XML files (\*.svl)  
Comma-separated data files (\*.csv)  
RDF/Turtle files (\*.ttl \*.n3)  
✓ Text files (\*.txt)  
All files (\*\*\*)

# Annotation layer data (time instants)

Time	Label
------	-------

1.128344671	1.1
-------------	-----

1.965714285	1.2
-------------	-----

2.856780045	1.3
-------------	-----

3.451065759	1.4
-------------	-----

3.972063492	2.1
-------------	-----

4.604807256	2.2
-------------	-----

5.330430839	2.3
-------------	-----

6.280997732	2.4
-------------	-----

6.663401360	3.1
-------------	-----

6.977596371	3.2
-------------	-----

7.526167800	3.3
-------------	-----

7.870839002	3.4
-------------	-----

8.627664399	4.1
-------------	-----

9.137233560	4.2
-------------	-----

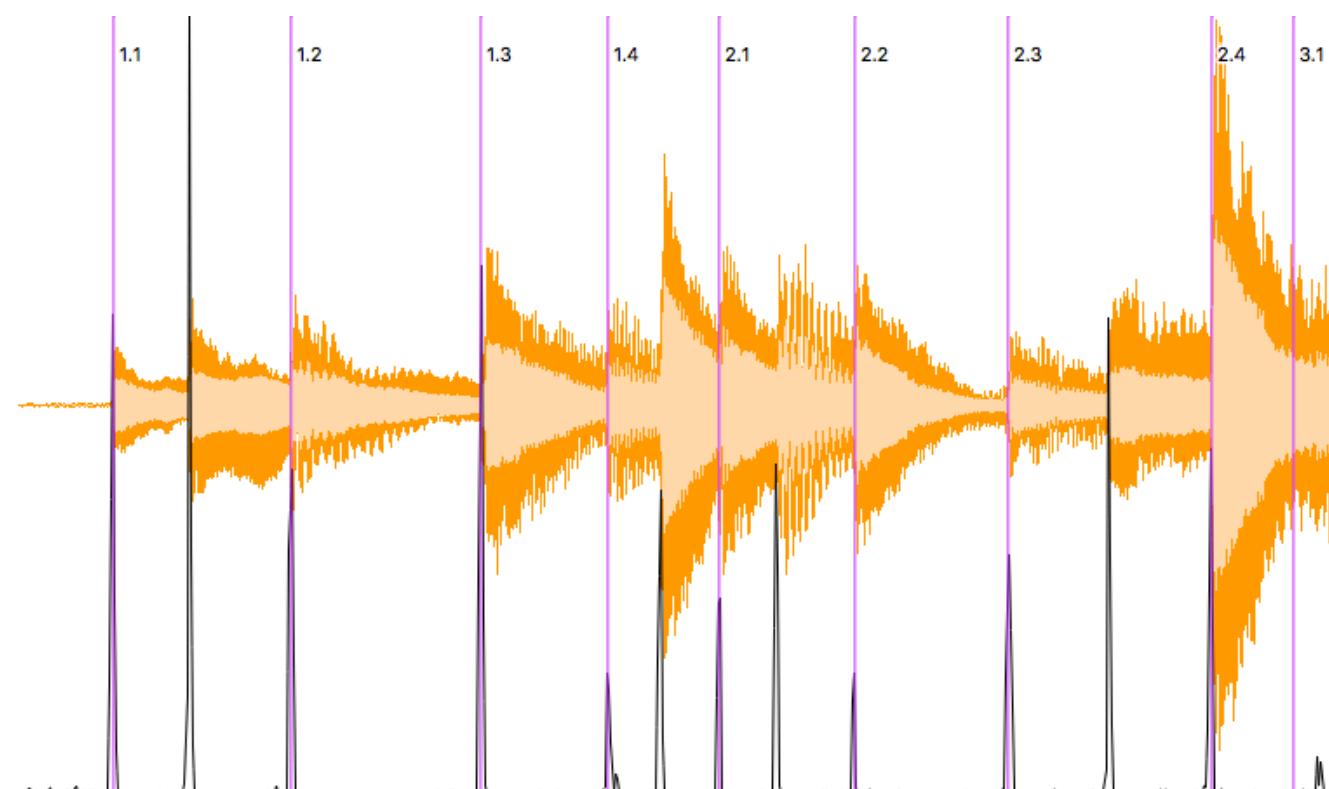
9.727392290	4.3
-------------	-----

10.302086167	4.4
--------------	-----

11.062358276	5.1
--------------	-----

11.806122448	5.2
--------------	-----

12.315510204	5.3
--------------	-----



# Webern Op 27 performance data

## Movement 1

[https://docs.google.com/spreadsheets/d/1mXiYMxjiPWsXqC97ZGOg3SmS8jYrga9Hced\\_ix7f1UI](https://docs.google.com/spreadsheets/d/1mXiYMxjiPWsXqC97ZGOg3SmS8jYrga9Hced_ix7f1UI)

	A	B	C	D	E	F	G	H	I	J	K	L
1	Webern Piano Variations, Op. 27						Average		Webster Aitken 1961		Piotr Anderszewski 1996	
2	Movement 1						tempo	dyn	tempo	dyn	tempo	dyn
3	event	abpos	bar	beat	notes	dyn	100.65	58.0	120.00	73.8	117.65	5:
4	1	0.25	1	2	f ee	pp	103.10	57.7	113.21	69.5	111.11	5:
5	2	0.50	1	3	B		94.05	59.6	109.09	73.3	107.14	60:
6	3	0.75	2	1	F# g		92.79	55.8	117.65	70.5	117.65	5:
7	4	1.00	2	2	cc#		106.88	59.5	95.24	75.0	117.65	5:
8	5	1.50	3	1	AA B-		106.30	64.0	107.14	68.0	117.65	6:
9	6	1.75	3	2	e-		96.78	63.8	96.77	71.1	105.26	6:
10	7	2.00	3	3	c dd		102.22	59.1	113.21	74.2	113.21	6:
11	8	2.25	4	1	g#		107.52	60.8	122.45	74.8	125.00	6:
12	9	2.75	4	3	g#		100.99	64.1	93.75	75.1	115.38	6:
13	10	3.00	5	1	c dd		98.33	61.2	117.65	67.3	101.69	6:
14	11	3.25	5	2	e-		94.63	58.5	106.19	70.6	116.50	5:
15	12	3.50	5	3	AA B-		104.47	57.3	111.11	66.5	117.65	6:
16	13	4.00	6	2	cc#		98.78	59.1	89.55	71.0	111.11	5:
17	14	4.25	6	3	F# g		89.12	56.8	82.19	67.1	86.96	5:
18	15	4.50	7	1	B		91.56	55.7	115.38	69.9	98.36	4:
19	16	4.75	7	2	f ee							

67 Performances of  
Anton Webern's *Variations  
for Piano, Op. 27,*

## Movement 2

[https://docs.google.com/spreadsheets/d/1N87jdFioxj\\_Dbz8SKq2TE7xFAKay1v0CW4lhIQXQqoA](https://docs.google.com/spreadsheets/d/1N87jdFioxj_Dbz8SKq2TE7xFAKay1v0CW4lhIQXQqoA)

## Movement 3

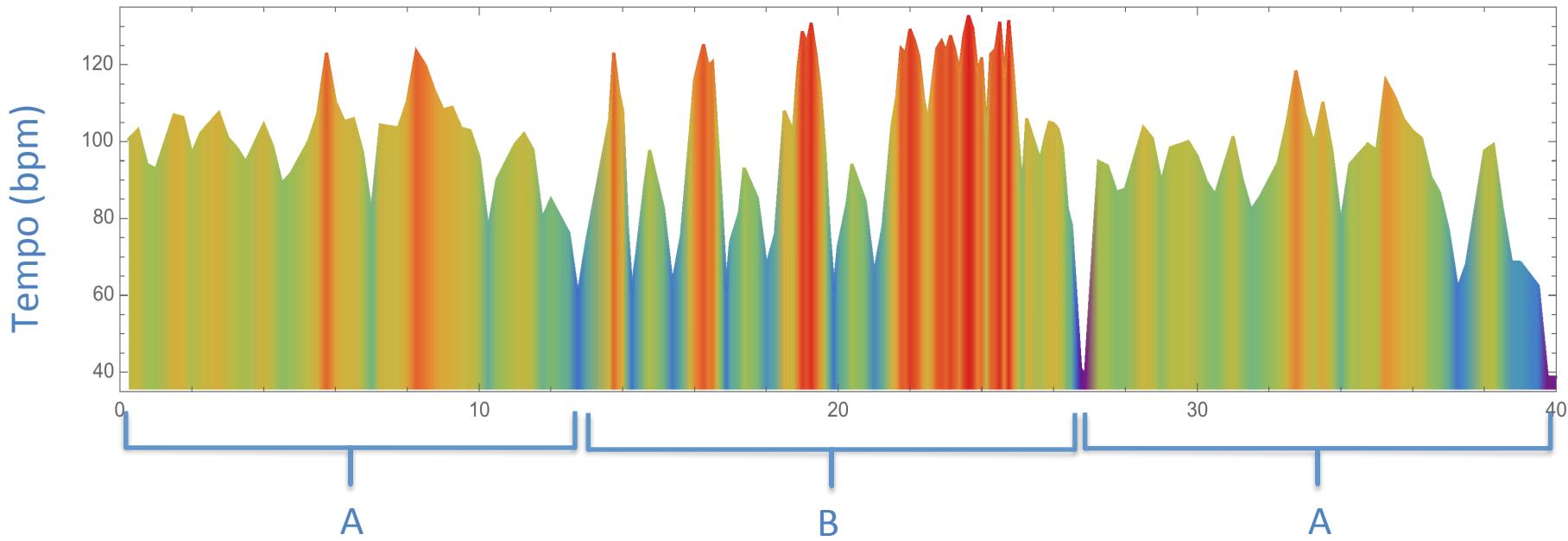
[https://docs.google.com/spreadsheets/d/1hoTwcjsiVFM1OBtK-Km\\_GQ7htSfbpg--12uKWvzILX0](https://docs.google.com/spreadsheets/d/1hoTwcjsiVFM1OBtK-Km_GQ7htSfbpg--12uKWvzILX0)

# Webern Op 27

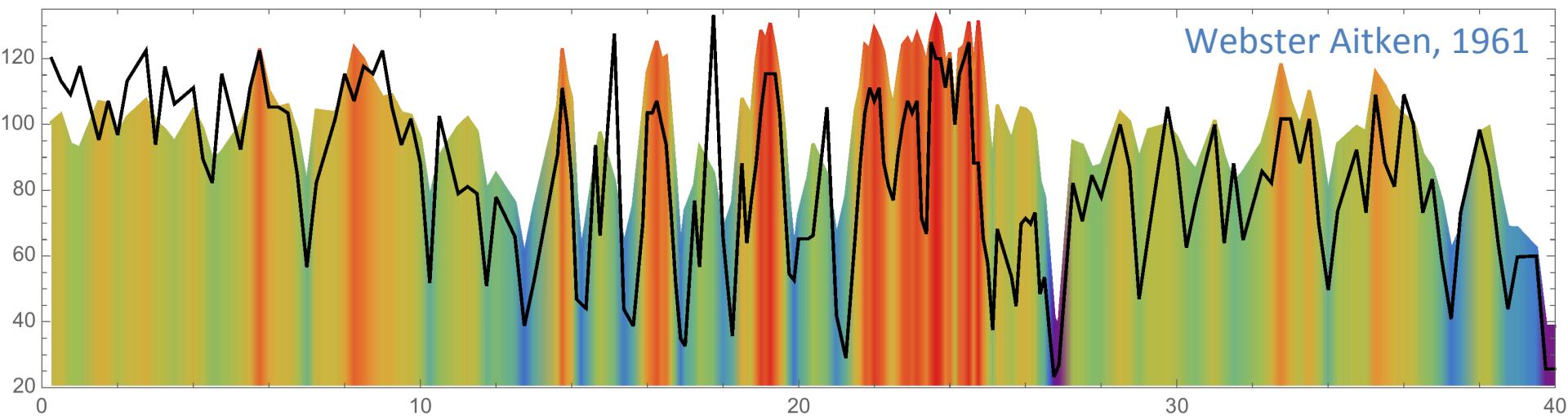
Webern data is event-based rather than beat based:

A musical score for Webern Op 27, page 1. The score consists of two staves: treble and bass. The treble staff has a key signature of one sharp and a time signature of  $\frac{3}{16}$ . The bass staff has a key signature of one sharp and a time signature of  $\frac{3}{16}$ . Red numbers 1 through 12 are placed above the notes to indicate specific events. The first measure starts with a note labeled '1'. Measures 2 and 3 follow, with measure 2 containing a grace note labeled '2' above it. Measures 4 through 12 are labeled sequentially from '3' to '12'. Measure 12 ends with a fermata over a note labeled '12'.

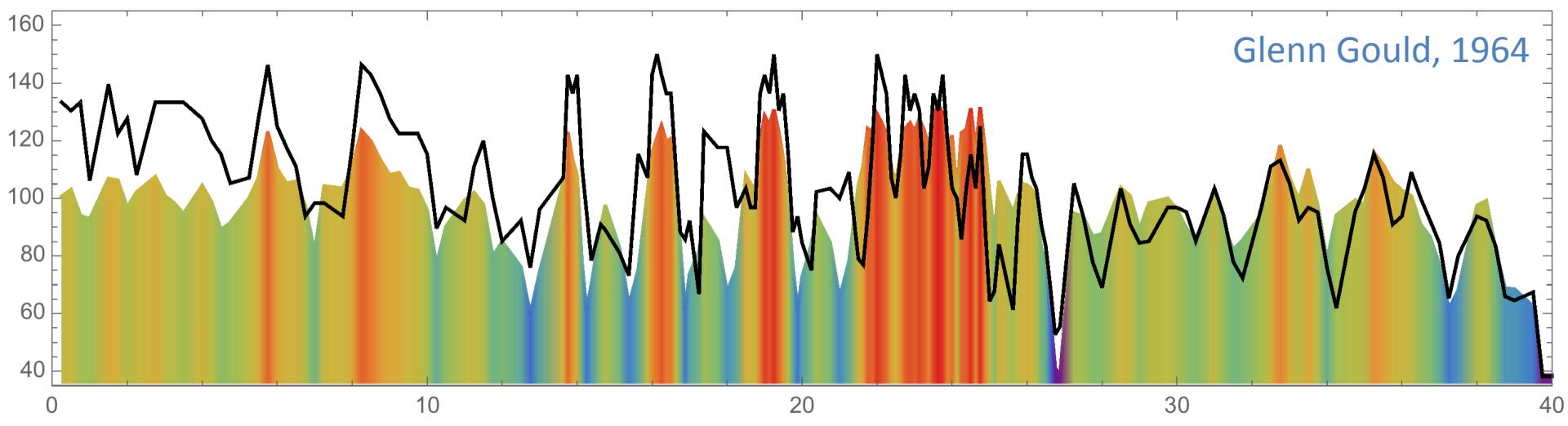
Average performance:



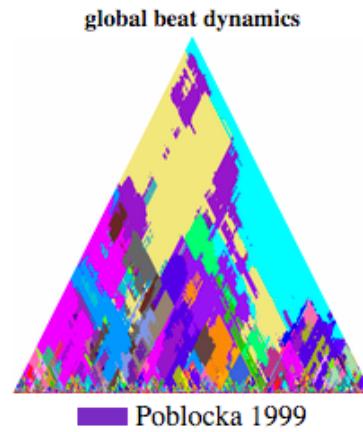
# Webern Op. 27



- Starts out faster than average, but plays slower than average in return of A section.
- Plays slower than average in B section, except for reversing accel. magnitudes of phrases



# Performance similarity



Chopin Op. 24/2

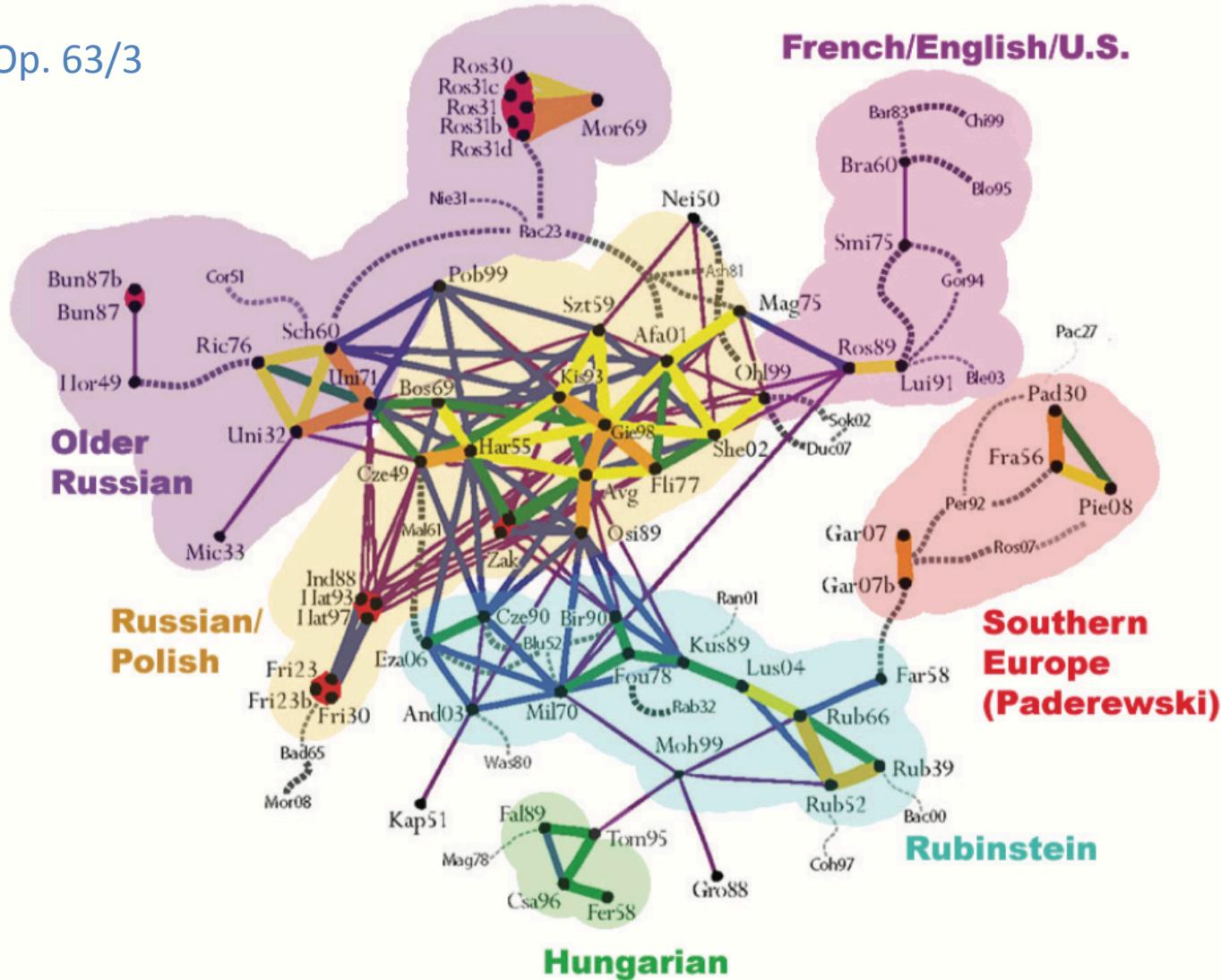
54.0%	Ezaki 2006
14.8%	Czerny 1949
5.4%	Magin 1975
5.3%	BenOr 1989
2.2%	Luisada 1990
2.1%	Shebanova 2002
1.8%	Kilenyi 1937
1.7%	Brailowsky 1960
1.4%	Horowitz 1971
1.3%	Coop 1987
1.3%	Falvay 1989
1.1%	Wasowski 1980
0.74	Czerny 1949
0.73	Ezaki 2006
0.72	Shebanova 2002
0.64	Czerny 1949b
0.63	BenOr 1989
0.63	Coop 1987
0.61	Magin 1975
0.60	Weissenberg 1971
0.60	Fou 1978
0.60	Kilenyi 1937
0.58	Falvay 1989
0.58	Kapell 1951
0.57	Chiu 1999

21.1%	Coop 1987
14.7%	Ezaki 2006
9.7%	Ashkenazy 1981
9.3%	Weissenberg 1971
6.0%	Magaloff 1977
5.2%	Osinska 1989
4.7%	Biret 1990
2.8%	Olejniczak 1991
2.3%	Fou 1978
2.1%	Magaloff 1977b
1.5%	Rubinstein 1952
1.5%	Milkina 1970
1.4%	Shebanova 2002
1.2%	Kissin 1993
1.2%	Falvay 1989
1.2%	Szpilman 1948
1.1%	Wasowski 1980
1.0%	Magin 1975
0.70	Coop 1987
0.68	Biret 1990
0.68	Osinska 1989
0.64	Ashkenazy 1981
0.63	Kilenyi 1937
0.63	Weissenberg 1971
0.59	Ezaki 2006
0.59	Kissin 1993
0.58	Magaloff 1977

Ezaki was a student of Pobłocka

# Performance similarity map

Chopin Op. 63/3



# Notated performance data

<http://mazurka.org.uk/webern/notation/Aitken1961>

- dark = loud; light = soft

The image displays three staves of musical notation from Anton Webern's Aitken 1961 score. The notation is highly minimalist, consisting of short vertical dashes on a five-line staff. The first staff (measures 1-6) shows a pattern of eighth-note pairs. The second staff (measures 7-16) adds sixteenth-note pairs and includes two measures of rests. The third staff (measures 12-26) features eighth-note pairs and sixteenth-note pairs. Above the third staff, a blue bracket spans several measures, labeled "one second" with an arrow pointing to the bracket. Measure numbers 1, 6, 7, 16, and 12 are printed vertically to the left of their respective staves. The page number 26 is located at the bottom left.

# Animated scores

Recordings aligned to scores:

<http://musicbox.sapp.org/examples/chopin/op28n01>

<http://musicbox.sapp.org/examples/chopin/op24n2>

<http://www.ccarh.org/chopin/op24n2>

Haydn string quartet in F minor, Op. 20, No. 5

<http://www.ccarh.org/haydn/op20n5/mvmt1>

<http://www.ccarh.org/haydn/op20n5/mvmt2>

<http://www.ccarh.org/haydn/op20n5/mvmt3>

<http://www.ccarh.org/haydn/op20n5/mvmt4>

Video versions

<http://www.ccarh.org/haydn/op20n5/mvmt1v>

<http://www.ccarh.org/haydn/op20n5/mvmt2v>

<http://www.ccarh.org/haydn/op20n5/mvmt3v>

<http://www.ccarh.org/haydn/op20n5/mvmt4v>

# Further reading

Tools developed for the CHARM Mazurka Project:

[http://www.charm.rhul.ac.uk/analysing/p9\\_4.html](http://www.charm.rhul.ac.uk/analysing/p9_4.html)

Computational methods for analysis of musical structure

<https://searchworks.stanford.edu/view/9238521>

CH1: pp. 21–40, CH5, CH6

Mazurka Plugins source code on Github (C++):

<https://github.com/craigsapp/MazurkaPlugins>

Webern Op 27 data entry notes:

<http://wiki.ccarh.org/wiki/Op27>